



GALACTIC PISTOL ALLIANCE

Half the Rules - Twice the Fun!

BAY 1
Ernie Garland

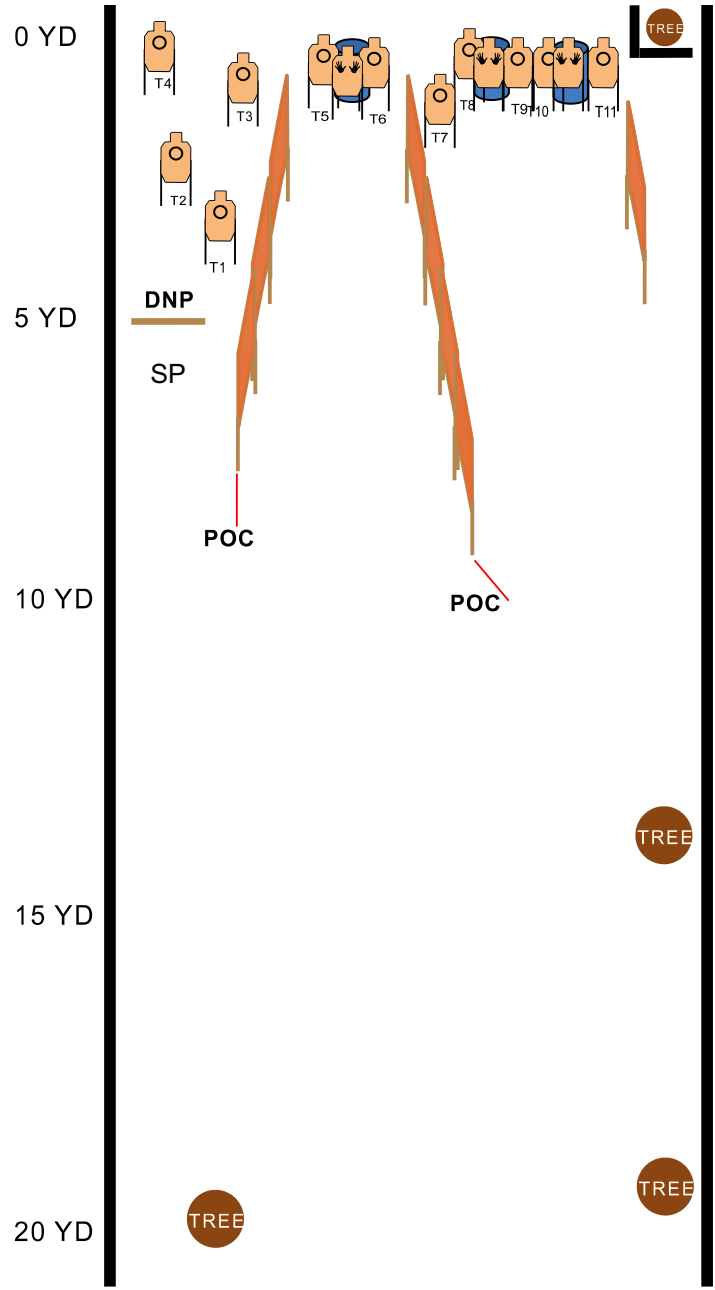


DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:
Start with Gun loaded and holstered, wrists below belt, not touching gun or loading devices, facing up range, standing behind the DNP line. PCC held in support hand stock touching belt, facing down range.

STAGE PROCEDURE:
At the signal TURN, then draw and engage T1–T4 in the open with 2 rounds each while retreating/moving to POC. Then engage remaining targets with 2 rounds each from POC. T-1 through 4 must be engaged while moving.

STRINGS 1
SCORING 22 round min, unlimited
TARGETS 11 threat, 3 NT,
SCORED HITS Best 2 per target
START - STOP Audible – Last Shot
MUZZLE SAFE POINT 180°



Bay #1 – 25 YD Deep x 11 YD wide



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BAY 2

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Garland



DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start with 1 foot touching either start stick, with gun loaded and holstered, wrists below belt, not touching gun or loading devices. PCC held in support hand, stock touching belt.

STAGE PROCEDURE:

At the signal engage all threats with 2 rounds each through the port ITO or from POC. Steel activates out and back.

STRINGS

1

SCORING

21 round min, unlimited

TARGETS

10 threat, 4 NT, 1 Steel

SCORED HITS

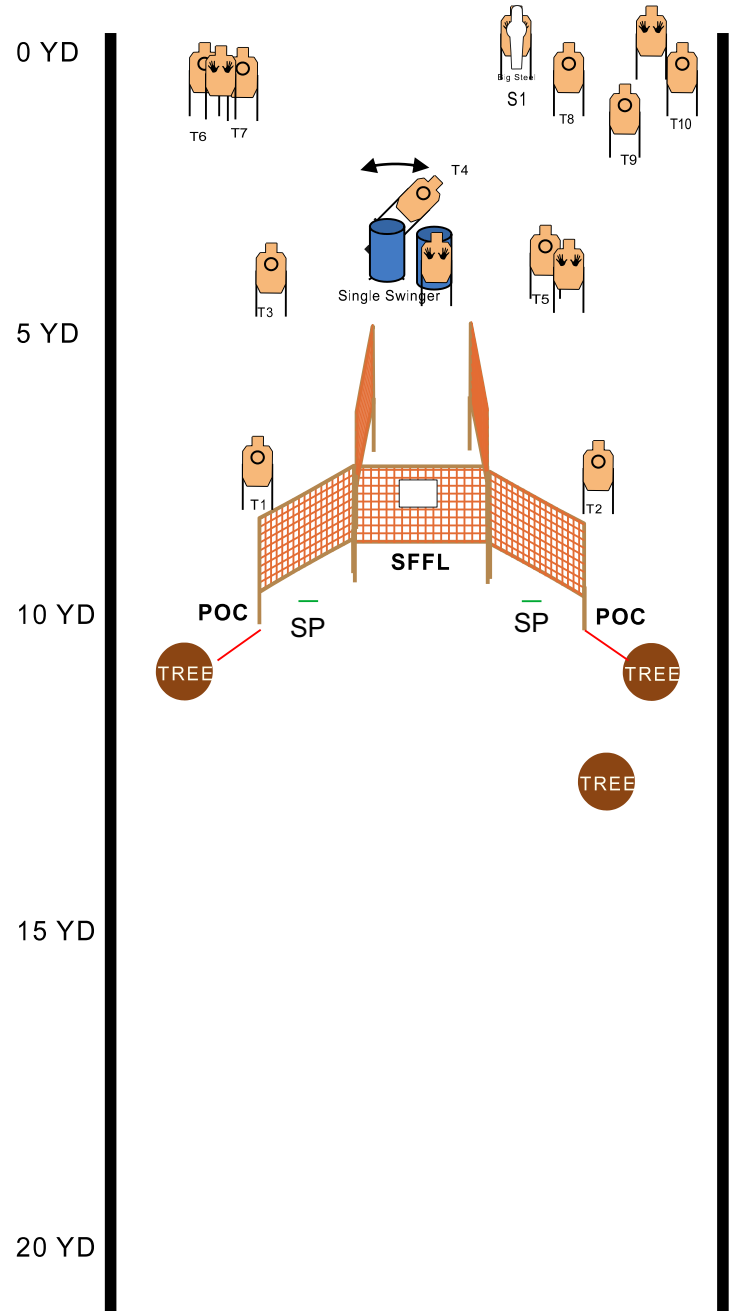
Best 2 per target

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



Bay #2 – 20 YD Deep x 10 YD wide



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BAY 3
Ernie Garland



DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start with 1 foot touching the start stick, with gun loaded and holstered, wrists below belt, not touching gun or loading devices. PCC held in support hand, stock touching belt.

STAGE PROCEDURE:

At the signal engage all threats from positions of cover with 2 rounds each.

STRINGS

1

SCORING

22 round min, unlimited

TARGETS

11 threat, 5 NT,

SCORED HITS

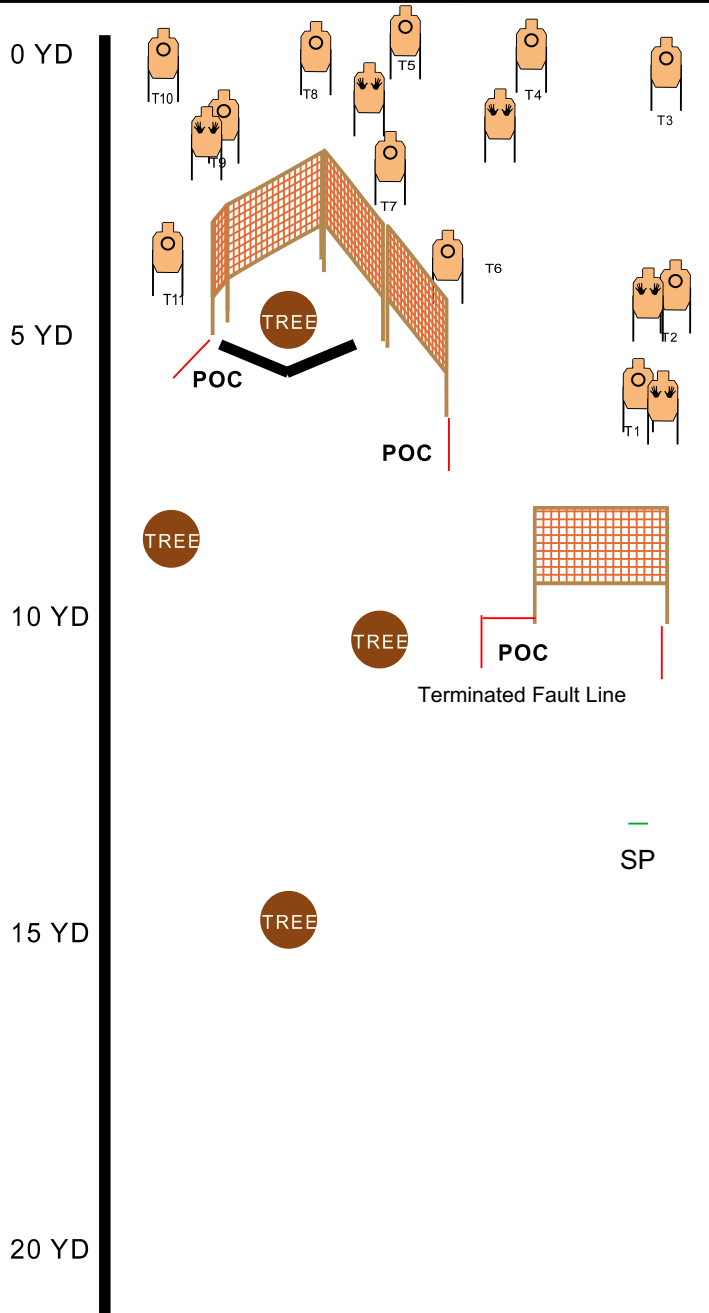
Best 2 per target

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



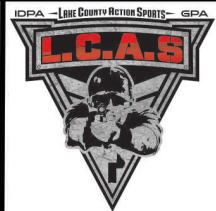
Bay #3 – 20 YD Deep x 11 YD wide



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BAY 4
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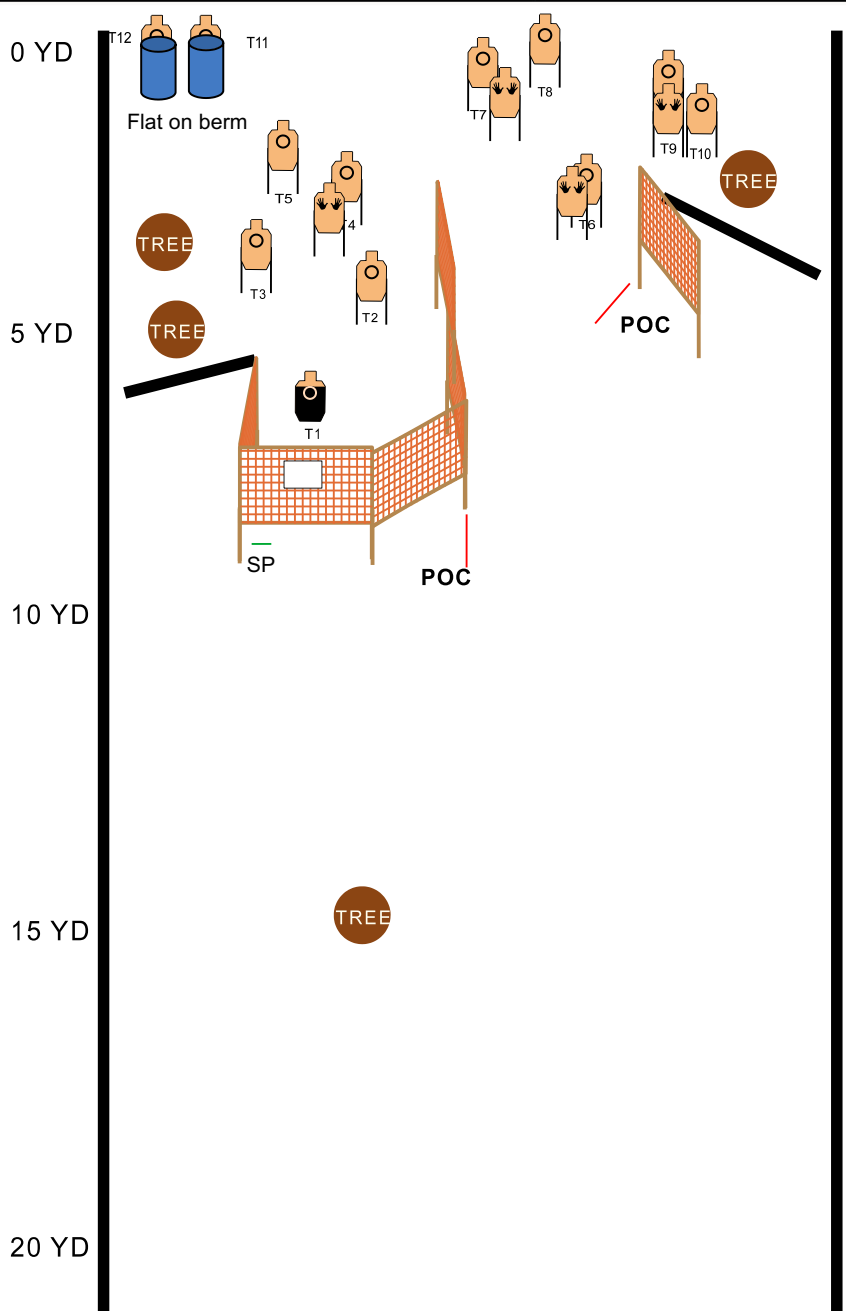


DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:
Start with 1 foot touching the start stick, with gun loaded and holstered, wrists below belt, not touching gun or loading devices. PCC held in support hand stock touching belt.

STAGE PROCEDURE:
At the signal engage T1 - T5 through the window SHO, with 2 rounds each, then engage remaining targets from POC with 2 rounds each. T11 and 12 are flat on the berm with the down 0 cut out.

STRINGS	1
SCORING	24 round min, unlimited
TARGETS	12 threat, 4 NT.
SCORED HITS	Best 2 per target
START - STOP	Audible – Last Shot
MUZZLE SAFE POINT	180°



Bay #4 – 20 YD Deep x 13 YD wide

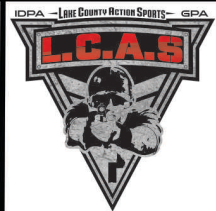


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BAY 5

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DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start seated in chair, with gun loaded and holstered, hands on knees, not touching gun or loading devices. PCC held in support hand resting on table. Strong hand on knee.

STAGE PROCEDURE:

At the signal engage T1 with 3 rounds while seated. Then engage remaining targets ITO and from POC with 2 rounds each.

STRINGS

SCORING

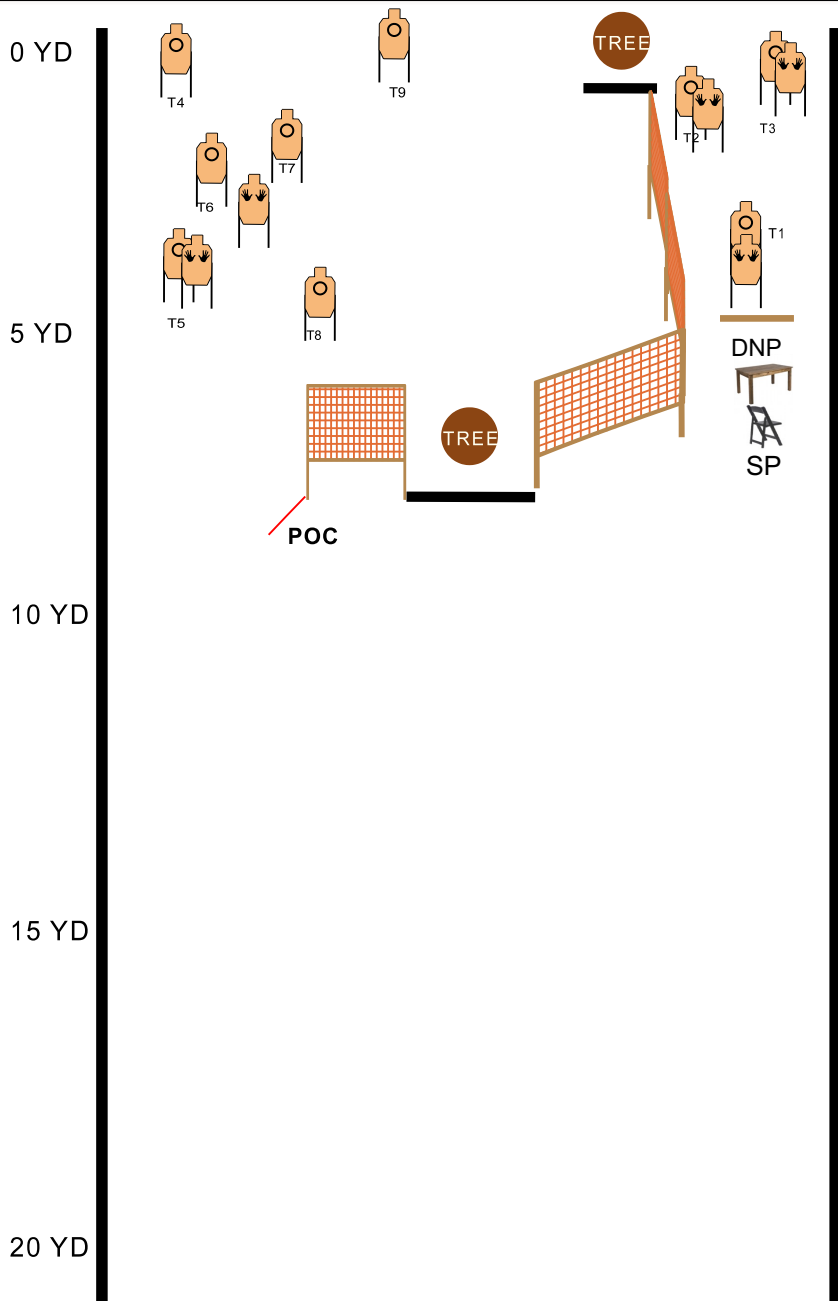
TARGETS

SCORED HITS

START - STOP

MUZZLE SAFE POINT

1
 19 round min, unlimited
 9 threat, 5 NT.
 Best 3 per target 1, best 2
 on the rest.
 Audible – Last Shot
 180°



Bay #5 – 20 YD Deep x 13 YD wide



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BAY 6

Ernie Garland



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START POSITION:

Start with 1 foot touching the start stick, with gun loaded and holstered, wrists below belt, not touching gun or loading devices. PCC held in support hand stock touching belt.

STAGE PROCEDURE:

At the signal engage all threats with 2 rounds each from ITO and POC. Pull rope to activate swinger. T9-T12 must be shot while moving.

STRINGS

1

SCORING

24 round min, unlimited

TARGETS

12 threat, 4 NT.

SCORED HITS

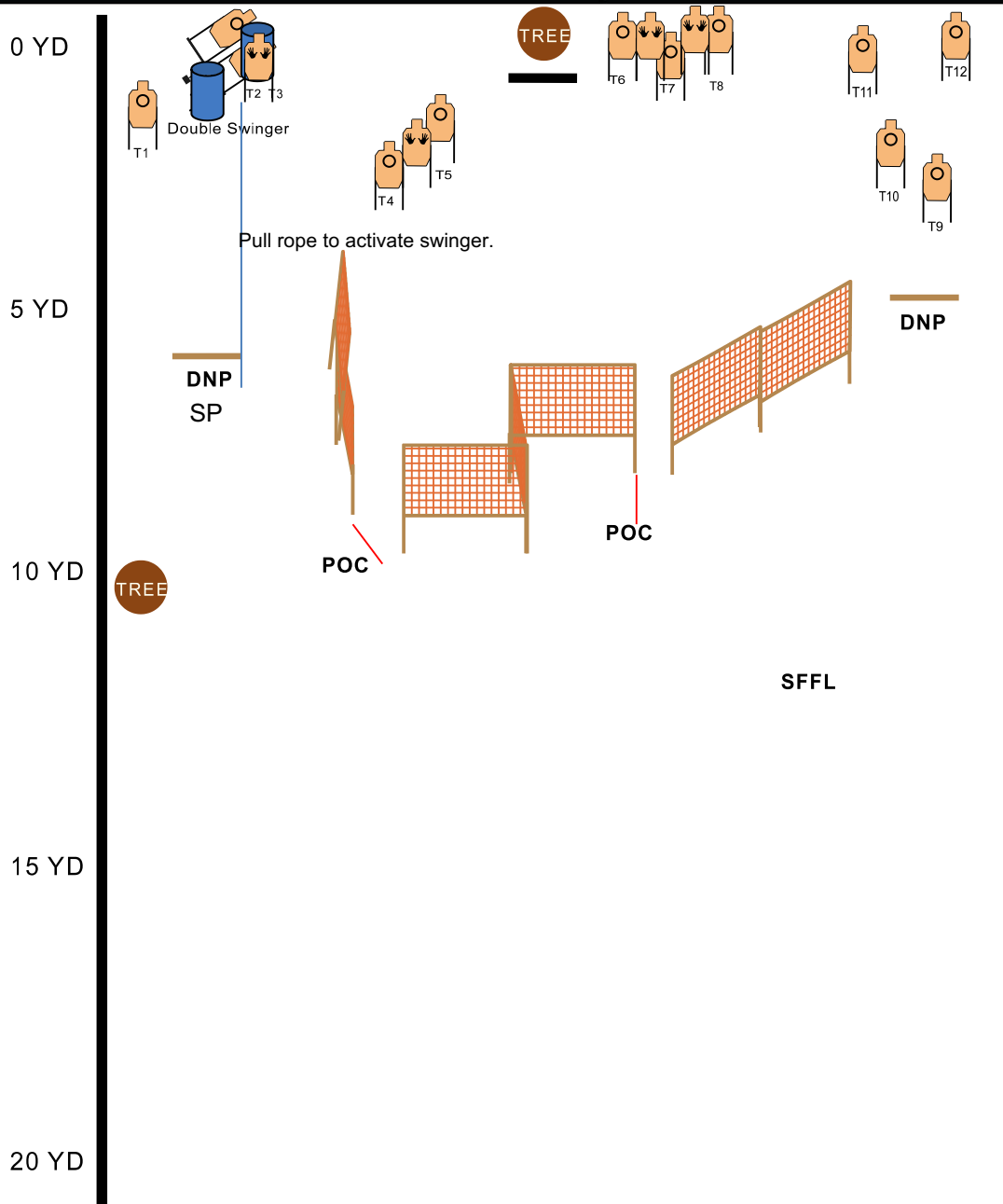
Best 2 per target

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



Bay #6 – 20 YD Deep x 18 YD wide



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BAY 7

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DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start standing behind DNP stick, with gun loaded and holstered, wrists below belt, not touching gun or loading devices. PCC held in support hand stock touching belt.

STAGE PROCEDURE:

At the signal engage T 1 with 3 rounds. Engage T 2 – 4 from position of cover with 2 rounds each. Engage remaining targets with 2 rounds each ITO while moving.

STRINGS

1

SCORING

23 round min, unlimited

TARGETS

11 threat, 5 NT.

SCORED HITS

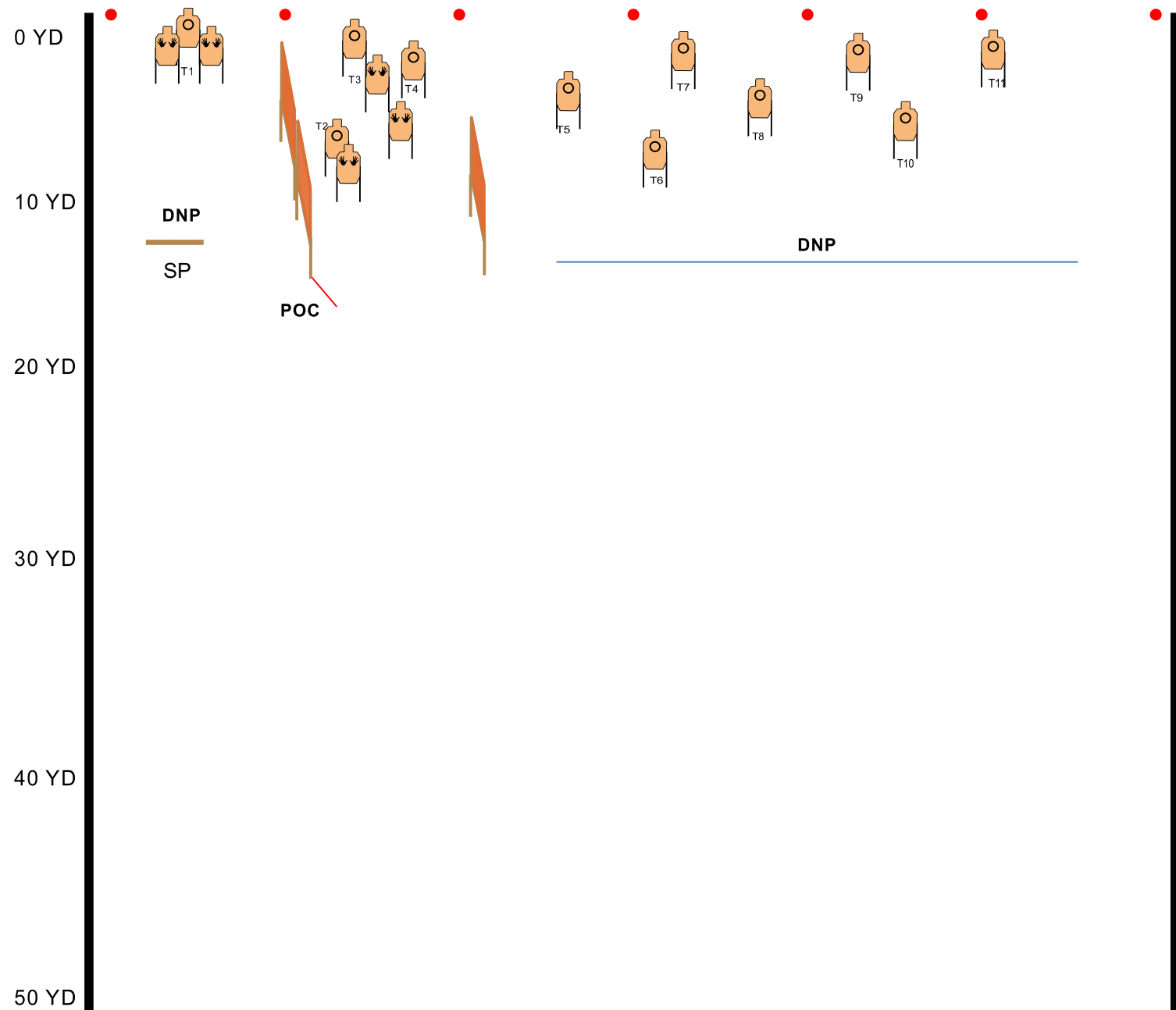
Best 2 per target except T1

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



Bay #7 – 50 YD Deep x 30 YD wide