



GALACTIC PISTOL ALLIANCE

Half the Rules - Twice the Fun!

BAY 1
Ernie
Garland



DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start facing UP RANGE holding cell phone to ear in dominant hand, support wrist below belt, not touching gun or loading devices, with one foot touching the start stick. Gun loaded and holstered. PCC at low ready.

STAGE PROCEDURE:

At the signal, turn, THEN draw and engage all targets with 3 rounds each from positions of cover.

STRINGS

1 string

SCORING

21 round min, unlimited,

TARGETS

7 threat, 4 NT,

SCORED HITS

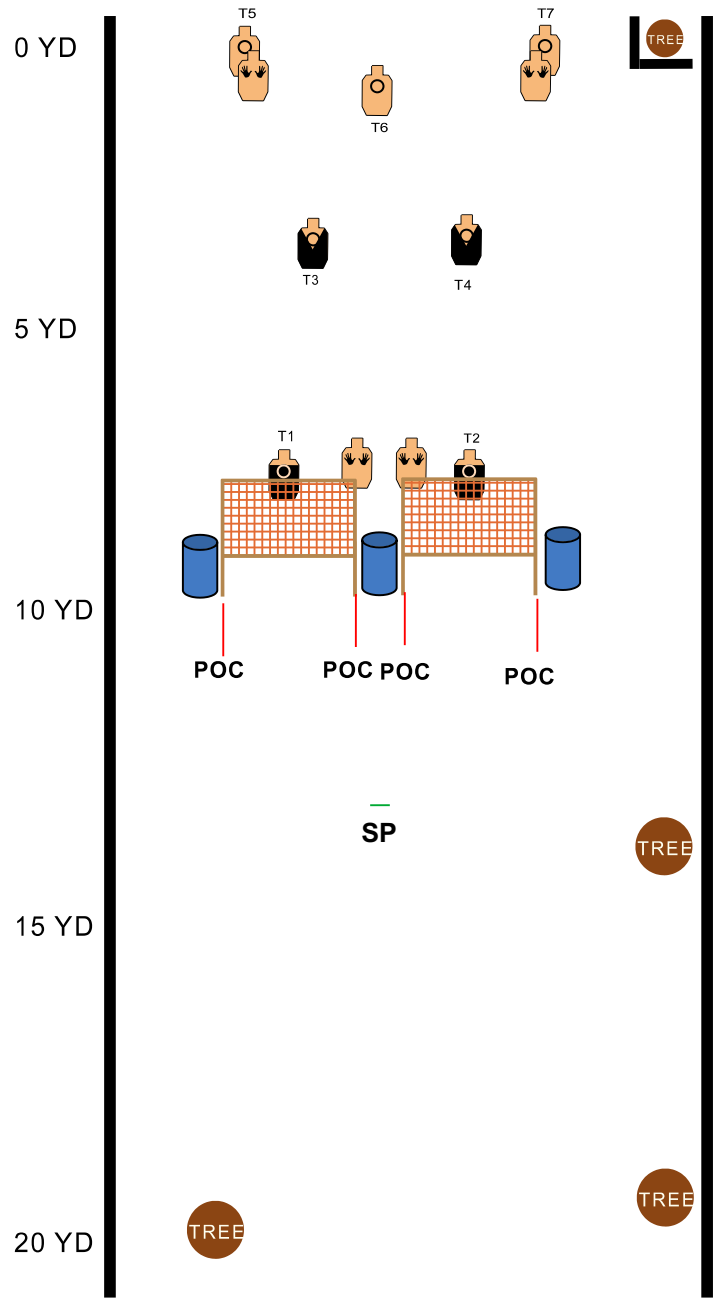
Best 3 per target.

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



Bay #1 – 25 YD Deep x 11 YD wide



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BAY 2

Ernie Garland



DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Seated in chair with loaded gun under newspaper. Coffee cup in dominant hand. All loading devices stored on person. PCC under newspaper.

STAGE PROCEDURE:

At the signal engage T-1 with 2 rounds to the head while seated. Engage all other targets from positions of cover with 2 rounds each.

STRINGS

1 string

SCORING

24 round min, unlimited

TARGETS

12 threat, 3 NT

SCORED HITS

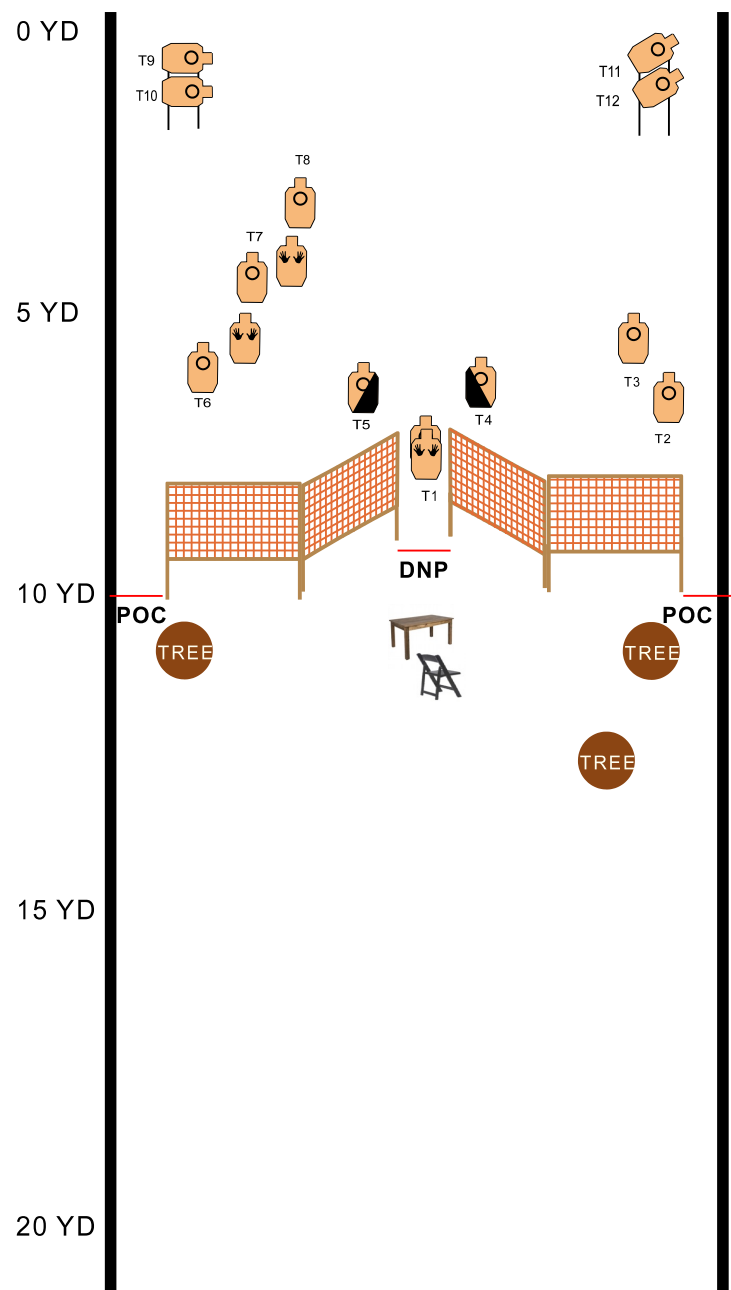
Best 2 per target

START - STOP

Audible – Last Shot

MUZZLE SAFE POINT

180°



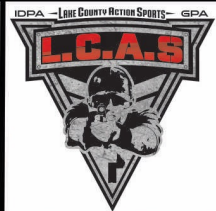
Bay #2 – 20 YD Deep x 10 YD wide



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BAY 4
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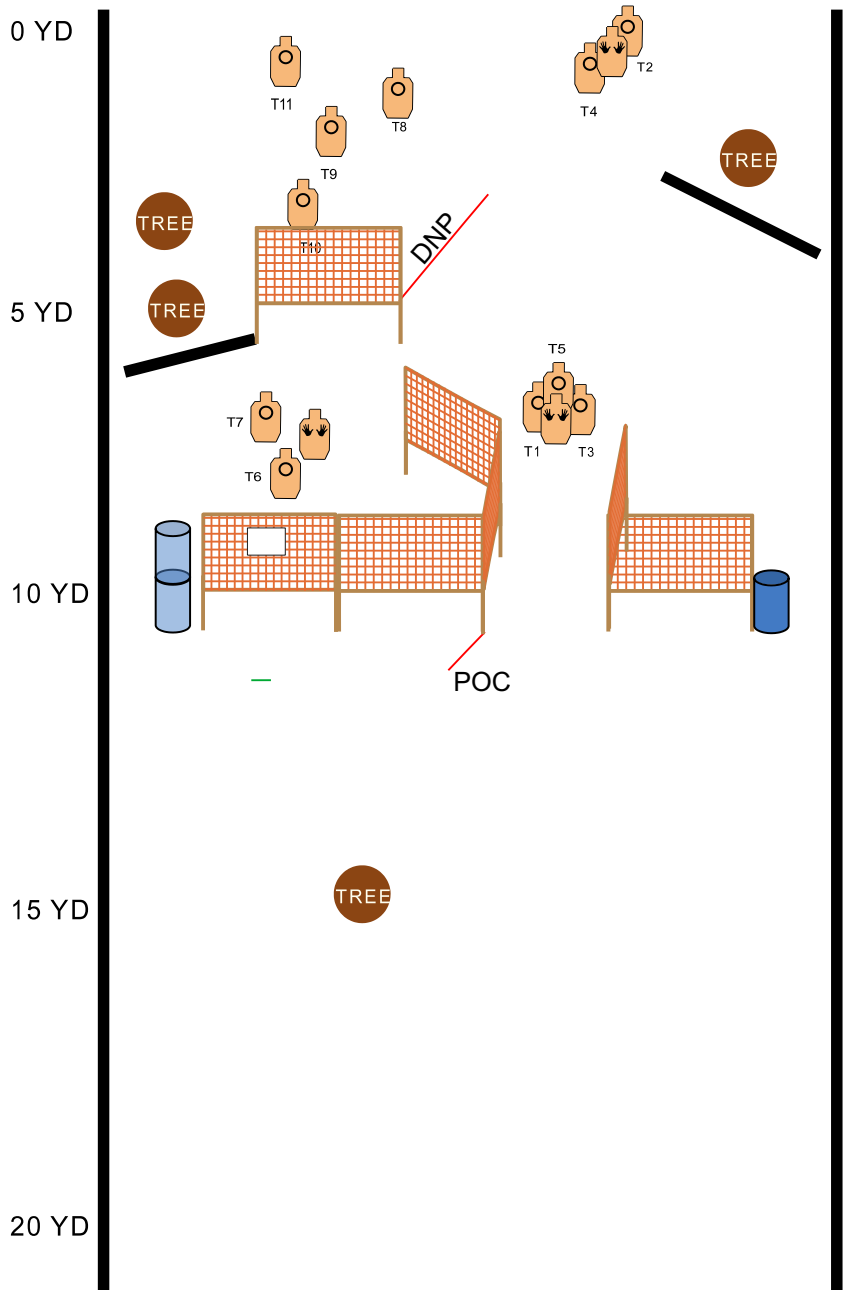


DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:
Start standing with wrists below belt, not touching gun or loading devices, 1 foot touching the start stick. PCC at low ready.

STRINGS	1
SCORING	22 round min, unlimited
TARGETS	10 threat, 3 NT
SCORED HITS	Best 2 per target
START - STOP	Audible – Last Shot
MUZZLE SAFE POINT	180°

STAGE PROCEDURE:
At the signal engage all threats with 2 rounds each from positions of cover and in the open. T6 & T7 are engaged through the window. T8 –T11 are ITO and must be engaged while moving.



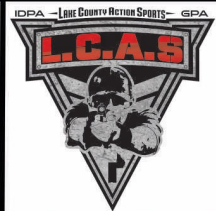
Bay #4 – 20 YD Deep x 13 YD wide



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BAY 5
Ernie Garland

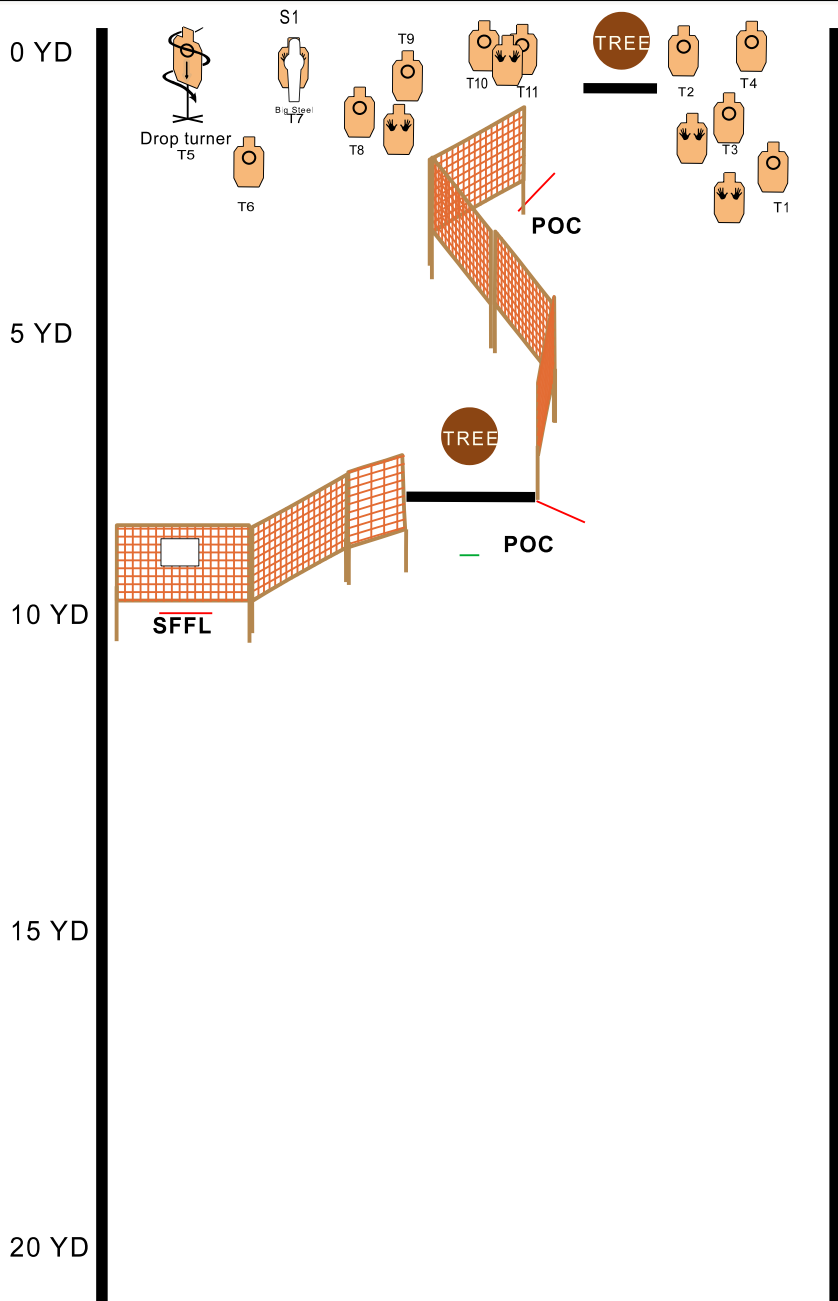


DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:
Start with gun loaded and holstered, wrists below belt, not touching gun or loading devices, with 1 foot touching the start stick. PCC at low ready.

STAGE PROCEDURE:
At the signal engage all threats with 2 rounds each from POC. Steel must be engaged through the window only.

STRINGS	1
SCORING	21 round min, unlimited
TARGETS	10 threat, 4 NT, 1 Steel
SCORED HITS	Best 2 per target
START - STOP	Audible – Last Shot
MUZZLE SAFE POINT	180°



Bay #5 – 20 YD Deep x 13 YD wide



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BAY 6

Ernie Garland

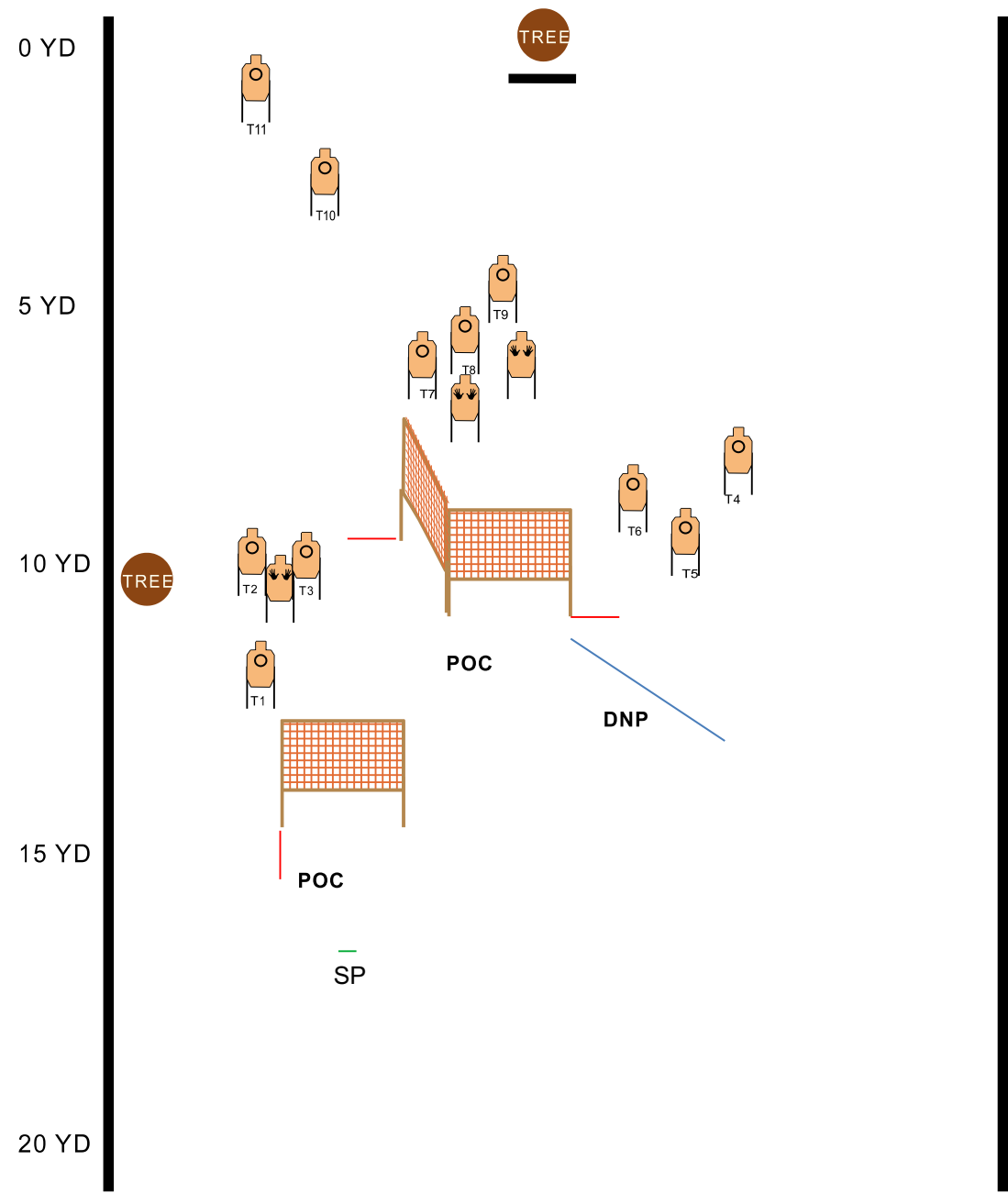


DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:
 Standing relaxed with wrists below belt, not touching gun or loading devices, one foot touching the start stick, gun loaded and holstered. PCC at low ready

STAGE PROCEDURE:
 At the signal engage all targets from POC and ITO with 2 rounds each. T 4, 5, and 6 must be engaged while moving.

STRINGS	1
SCORING	22 round min, unlimited
TARGETS	11 threat, 5 NT
SCORED HITS	Best 2 per target
START - STOP	Audible – Last Shot
MUZZLE SAFE POINT	180°



Bay #6 – 20 YD Deep x 18 YD wide

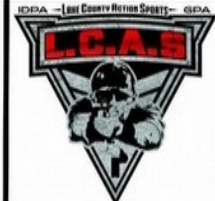


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BAY 7

Ernie Garland



DNP - Do Not Pass Line. **SFFL** – Steel Forward Fault Line. **POC** – Point Of Cover. **ITO** – In The Open

START POSITION:

Start with wrists below belt, not touching gun or loading devices
Gun fully loaded, standing behind DNP line. DNP line is 8.5 yards from the target. PCC WHO, at low ready.

STAGE PROCEDURE:

At the signal, engage target with 7 rounds to the body, 3 to rounds head, freestyle. Then engage with 7 rounds to the body, 3 to the head WHO, SHO, or weak hand supported by strong hand, shooter's choice. PCC WHO on 2nd course of fire.

STRINGS

20 round min, unlimited

SCORING

1 threat,

TARGETS

Best 20 per target

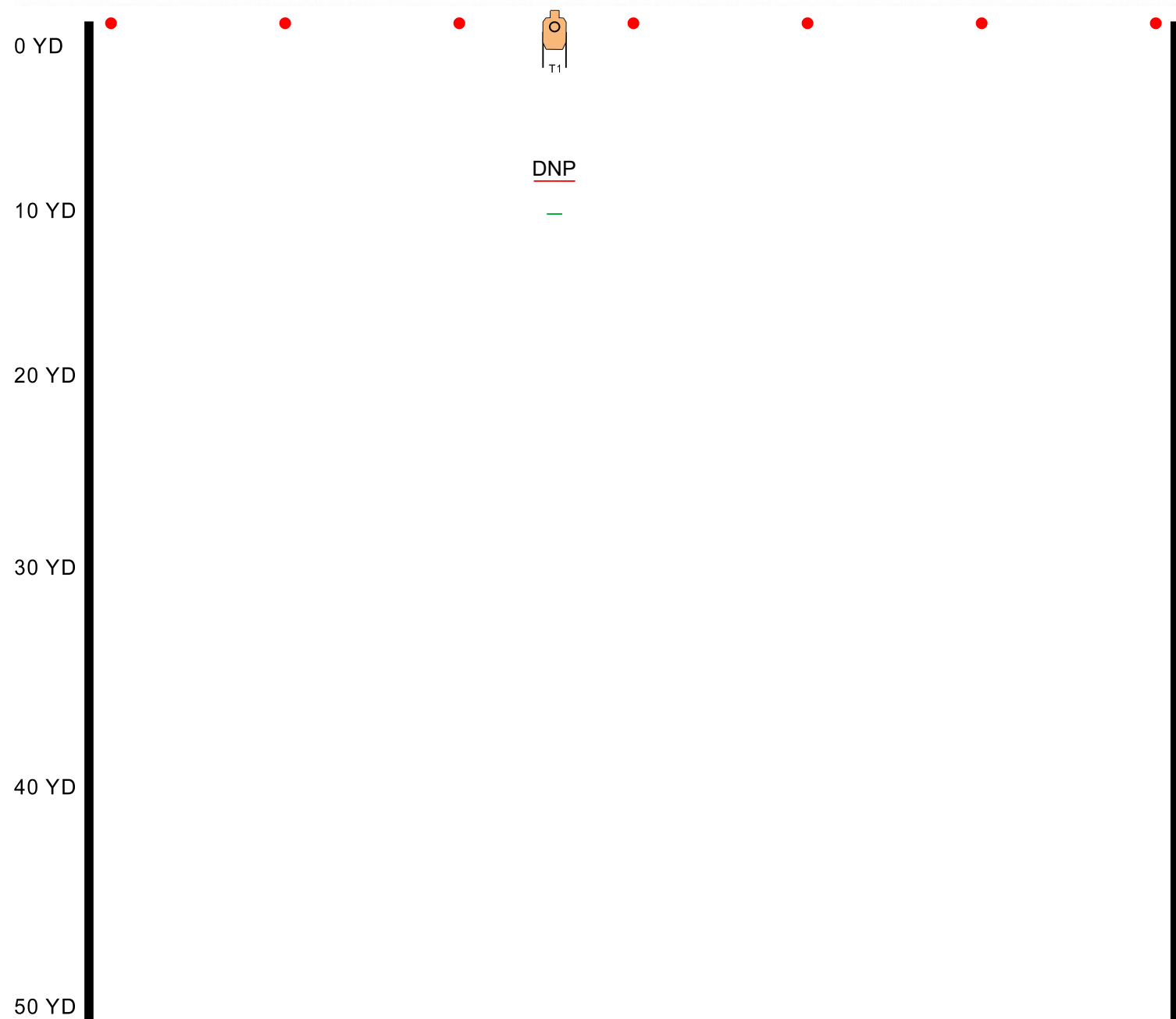
SCORED HITS

Audible – Last Shot

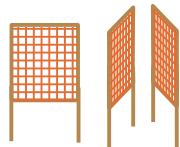
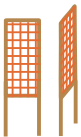
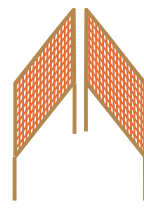
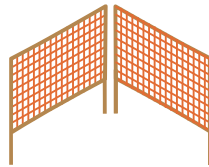
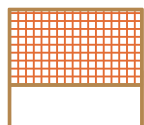
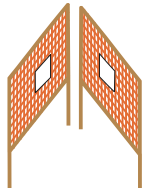
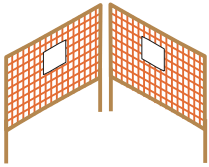
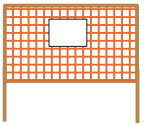
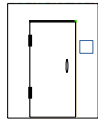
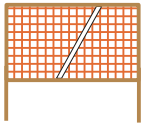
START - STOP

180°

MUZZLE SAFE POINT



Bay #7 – 50 YD Deep x 30 YD wide



Fault Line



Terminated Fault Line



SP

