

Stage 1 Righty Tight T - Lefty Loosey

RULES: IDPA Rules

Created By: Steve Salvo

START POSITION:

Standing at SP. Gun loaded and holstered, all loading devices stowed as per IDPA rule. PCC at the low ready

SCENARIO:

Standard

PROCEDURE:

At the signal engage ALL targets with STRONG hand only from SP. Then advance to P2 and Engage ALL targets with SUPPORT hand only. All threat targets will be painted with gun.

"LIMITED"

SCORING: Limited

ROUND COUNT: 16

TARGETS: 08

DISTANCE: 7-10 yards

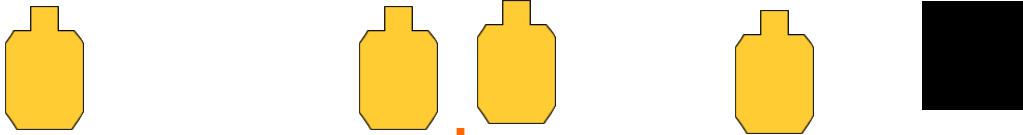
SCORED HITS: 17

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES:

Berm



7 yards

P2
SUPPORT HAND ONLY

10 Yards

SP
STRONG HAND ONLY

Stage 2 Mowing the Back Forty

RULES: IDPA Rules

Created By: Ross Quarnoccio

START POSITION:

Seated on the mower with your hands on the wheel, Gun loaded and holstered. PCC at the low ready

SCENARIO:

While mowing your yard armed men try to breach your compound and steal your hurricane supplies. Secure your border.

PROCEDURE:

AT the signal While Remaining on the tractor engage all threats with two rounds each. Steel must fall

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 06

DISTANCE: 7-15 yards

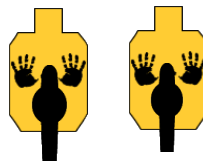
SCORED HITS: best two per

PENALTIES: Hopefully not!

CONCEALMENT: No

NOTES:

Berm



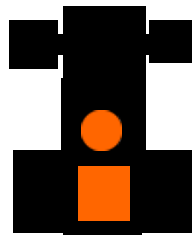
Yes they are the small ones



Tree



Tractor



15 Yards

Tree



Tree



Stage 3 Dizzy Dudes

RULES: IDPA Rules

Created By: Ross Quarnoccio

START POSITION:

Sitting in the chair with your hands on your knees. Gun loaded with WHATEVER round count you want UP TO YOUR DIVISION capacity. I.E download if you would like in your first mag. Your Chioce, Gun placed in the closed breifcase. All other mags on your person. PCC. gun empty bolt closed and placed on the table ALL Mags placed in closed briefcase.

SCENARIO:

Theats are bobbing and weaving, and so are you. Take out the dizzy dudes.

PROCEDURE:

WHILE seated engage Max Hedrum targets with at least two rounds each.
Engage all other threats using the points of cover that are available. NO targets are considered in the open.
Opening briefcase activates Max
Max is at the full down position at the start.

SCORING: Unlimited

ROUND COUNT: 16

TARGETS: 08

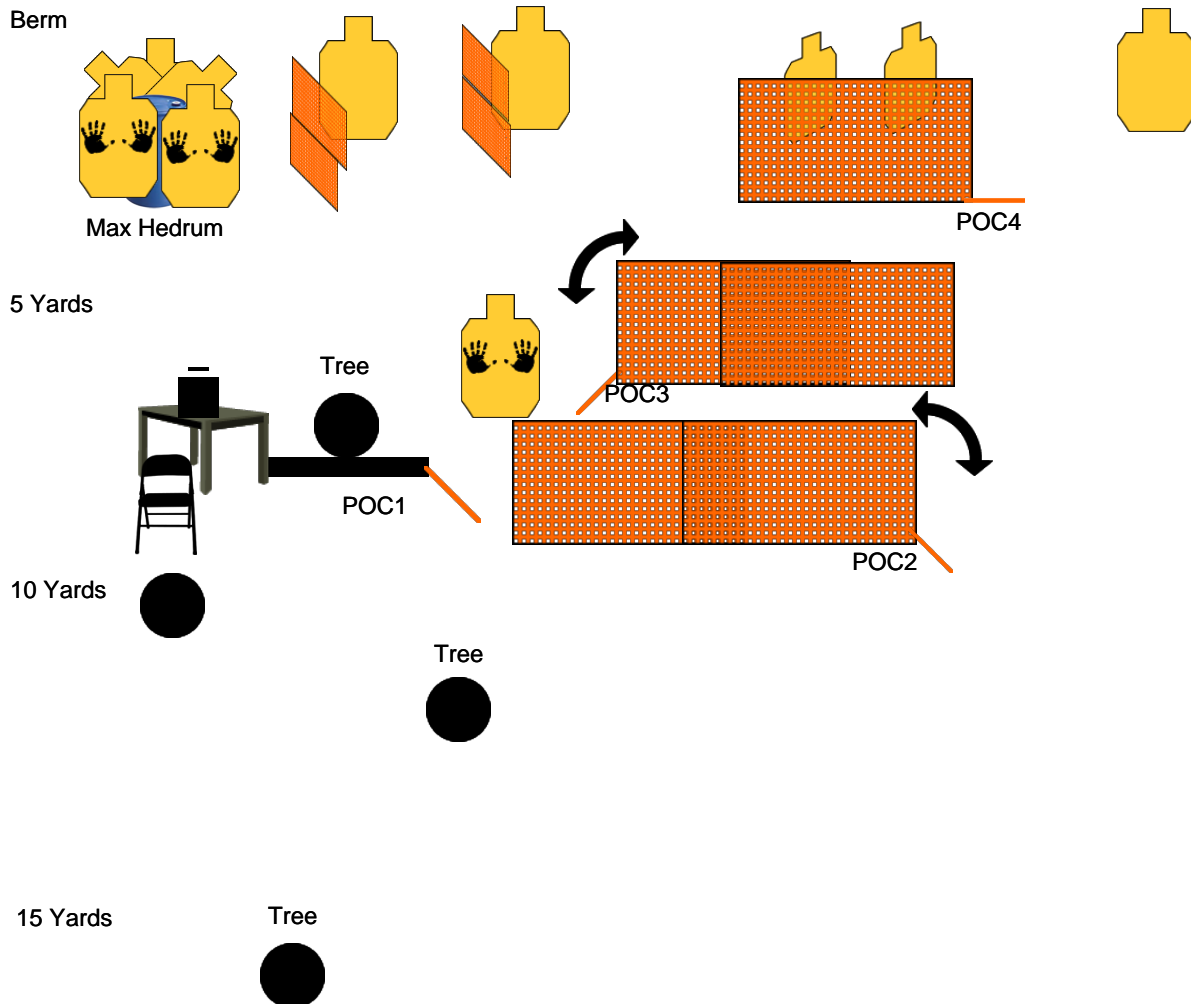
DISTANCE: 2-10 yards

SCORED HITS: best two per

PENALTIES: Hopefully not!

CONCEALMENT: Yes

NOTES:



Stage 4 Up Close and Personal

RULES: IDPA Rules

Created By: Ross Quarnoccio

START POSITION:

Seated in the chair with your hands on your knees. Gun loaded and holstered. PCC loaded and PLACED ON THE TABLE.

SCENARIO:

Thier has been an escape from the FL State Prison . Apparently all the inmates were from the local Circus in Orlando. Round them up.

PROCEDURE:

At the signal pull the rope to activate WhirlyBird, Engage ALL targets WHILE SEATED with two rounds each. WHIRLYBIRD IS NOT ALLOWED TO BE ENGAGED OTHER THAN THE SEATED POSITION, PERIOD. SAFTEY REASON. Engage all other threats with two rounds each from available cover.

This will be a DQ if WB is engaged standing at any time due too rounds impacting the ground and skipping possibly leaving the range. SAFTEY

SCORING: Unlimited

ROUND COUNT: 16

TARGETS: 08

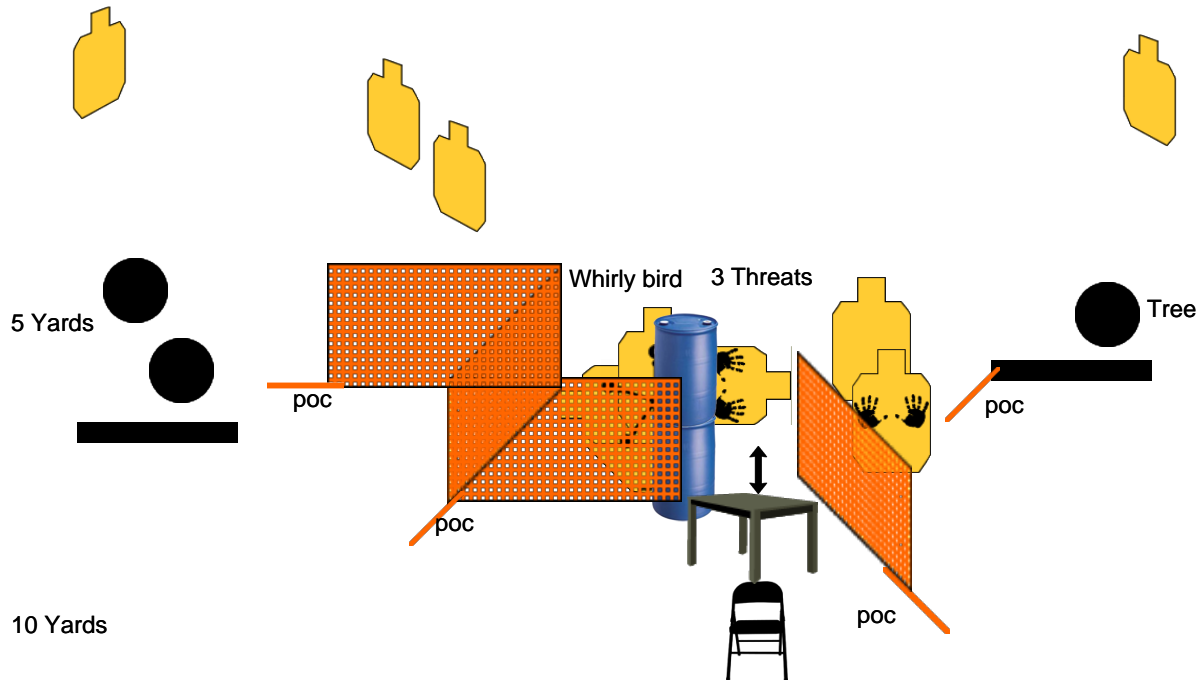
DISTANCE: 2-10 yards

SCORED HITS: best two per

PENALTIES: Hopefully not!

CONCEALMENT: No

NOTES: The Weight is placed on the angled top pin



THE WIEGHT IS PLACED ON THE Angled TOP PIN

15 Yards

Stage 5 The Great Wall

RULES: IDPA Rules

Created By: Steve Salvo

START POSITION:

Standing at SP with one foot touching SP. Gun unloaded and sitting on any of the barrels, At least ONE or more loading device must be placed on EACH of the TWO remaining barrels. Gun and ammo can not be placed on the same barrel.

SCENARIO:

Your out on your constuction job building a wall when armed thugs attack and try to tear it down.

PROCEDURE:

At the signal retrieve your gun and loading devices and engage all threats with 2 rounds each from avaiable cover. Pushing out the window activates the drop turner.

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 09

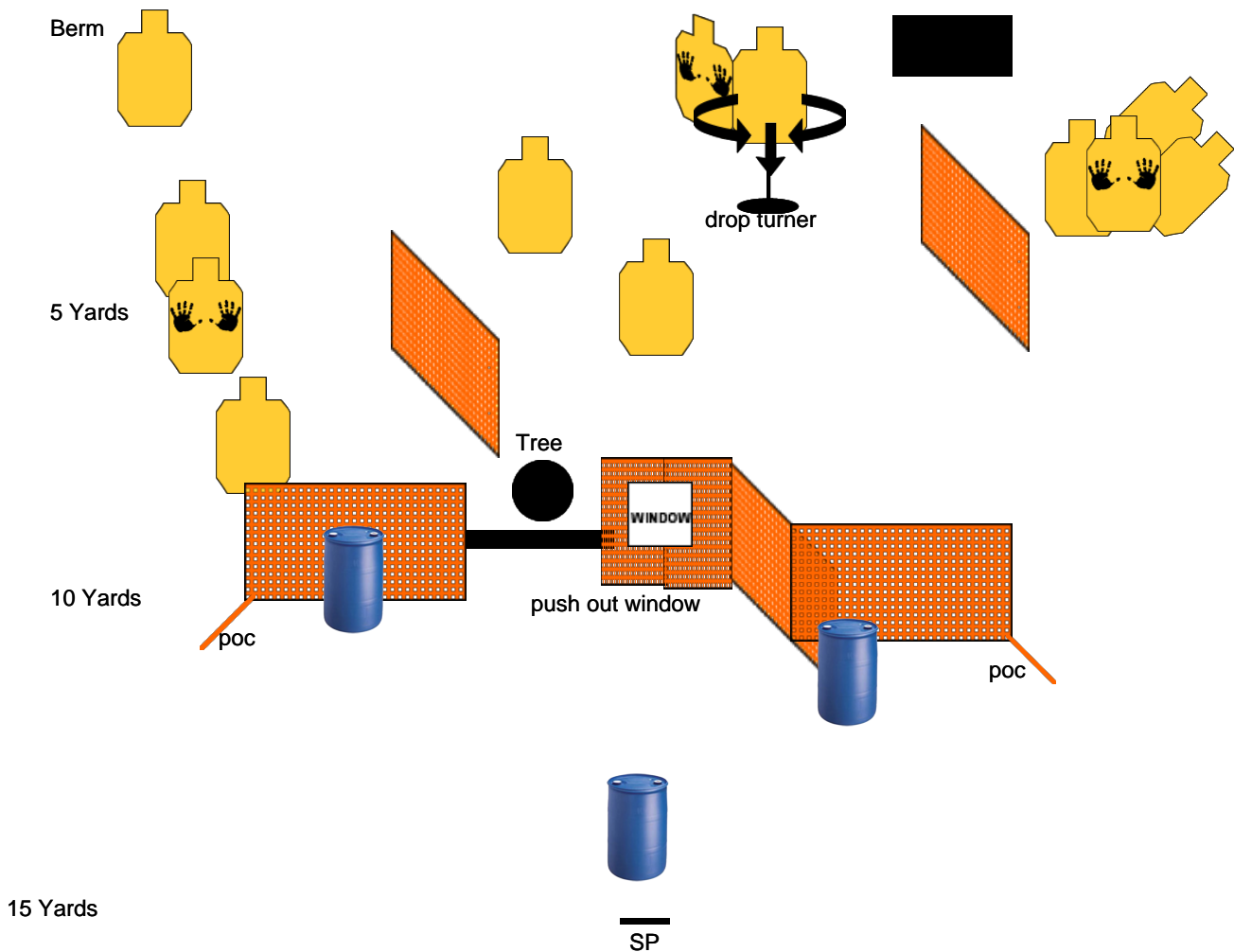
DISTANCE: 5-12 yards

SCORED HITS: 17

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES:



Stage 6 Table For Two

RULES: IDPA Rules

Created By: Steve Salvo

START POSITION:

Sitting in the chair, first magazine down loaded to 6 rounds and in gun chamber empty slide forward sitting on table, revolvers 6 rounds loaded cylinder open. All other loading devices sitting on table. PCC unloaded with the bolt closed.

SCENARIO:

Your sitting at an outside diner with your lover when armed hoodlums attack. Stop them and protect the civilians.

PROCEDURE:

At the signal, engage all threats with 2 rounds each for available POC or in the open, Steel activates the two swingers.

SCORING: Unlimited

ROUND COUNT: 17

TARGETS: 08

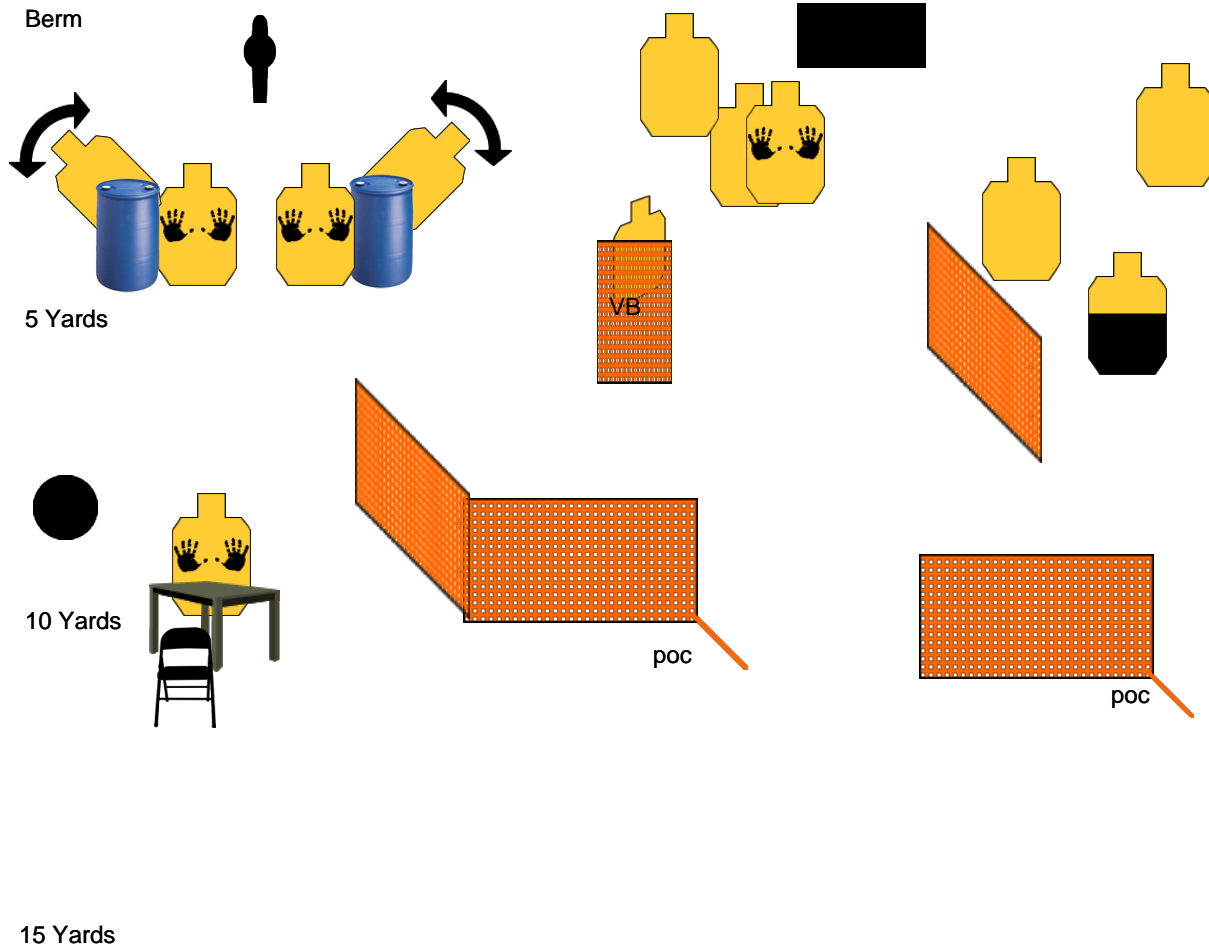
DISTANCE: 2-12 yrs

SCORED HITS: 17

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES:



Stage 7 - Top To The Bottom

RULES: IDPA Rules

Created By: Steve Salvo

START POSITION:

Standing at SP on top of the box. Gun loaded and holstered. All loading devices stowed as per IDPA rules.

SCENARIO:

You're on a roof top pulling overwatch when terrorists try to enter your building, Work your way down to ground level. Clear the threats along the way.

PROCEDURE:

At the signal engage all threats with 2 rounds each from in the open or available POC. Steel activates double swinger. Steel must fall

Double swinger has NT attached to the threat just below the head, Along with other being just a NT

SCORING: Unlimited

ROUND COUNT: 17

TARGETS: 08

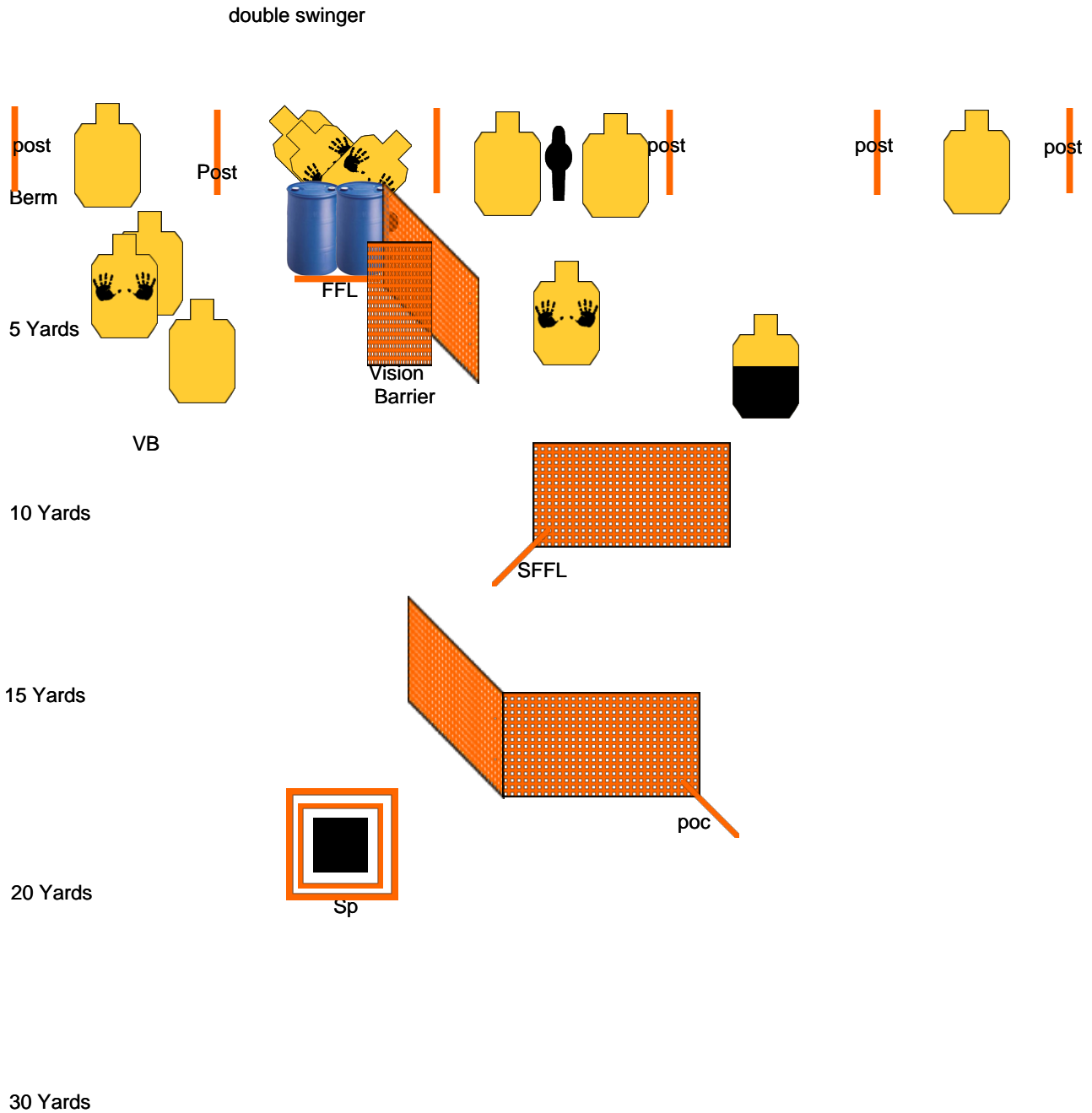
DISTANCE: 1-18 yards

SCORED HITS: 17

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES:



Stage 8 Last Chance for That Mike LAST SHOTS ON EVERY BAY

RULES: IDPA Rules

Created By: Ross Quarnoccio

START POSITION:

Standing relaxed with one toe touching, Gun with The first magazine LOADED WITH ANY AMOUNT OF ROUNDS UP TO YOUR DIVISION CAPACITY. PCC same same at the low ready.

SCENARIO:

LIMITED Standard

PROCEDURE:

Engage T1 with 6 rounds to the body and 6 rounds to the head in any order.

SCORING: Limited

ROUND COUNT: 12

TARGETS: 1

DISTANCE: 7 yards

SCORED HITS:

PENALTIES:

CONCEALMENT: No

NOTES:



— 7yards