

# Stage 1 Dr Watts

**RULES:** IDPA Rules

**Created By:** Ross Quarnoccio

**START POSITION:**

While seated with an unloaded gun placed in closed briefcase. All loading devices placed on the table. PCC unloaded and placed on the table. All magazines placed in closed briefcase.

**SCENARIO:**

While at your desk, armed men assault your outdoor office.

**PROCEDURE:**

At the signal retrieve your weapon and engage all targets with two rounds each.

Opening case activates the quad turner.

All threats will have weapons painted on them.

Far left target of the quad will be forward facing at the start.

**SCORING:** Unlimited

**ROUND COUNT:** 18

**TARGETS:** 09

**DISTANCE:** 7-12 yards

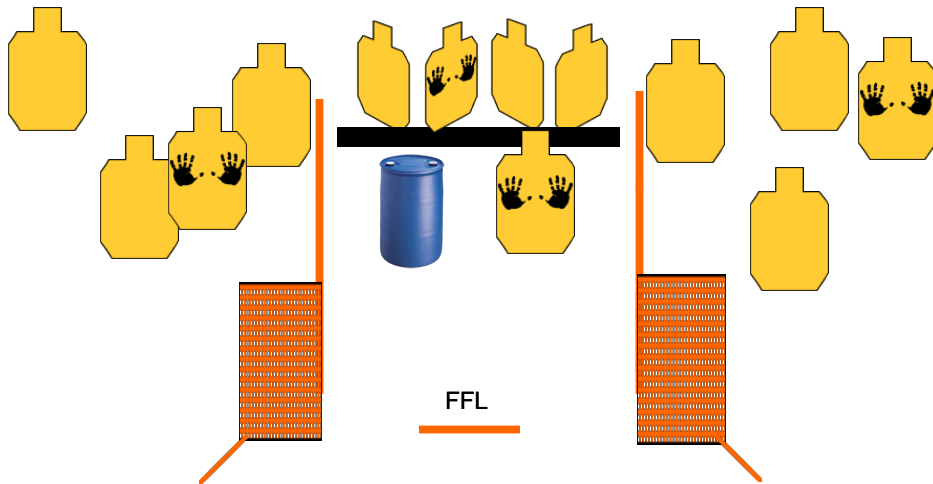
**SCORED HITS:**

**PENALTIES:**

**CONCEALMENT:** No

**NOTES:**

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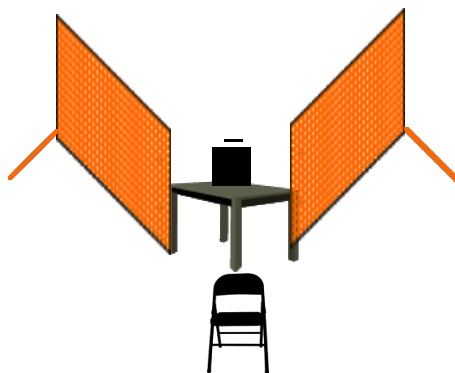


5 Yards

10 Yards

15 Yards

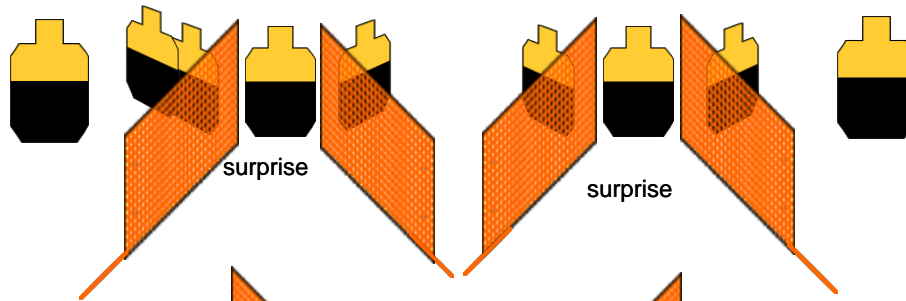
20 Yards



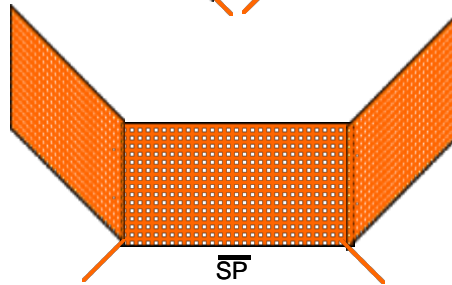
# Stage 2 - Half Off

<b>RULES:</b> IDPA Rules	<b>Created By:</b> Steve Salvo
<b>START POSITION:</b> Standing at Sp with one toe touching. Gun loaded and holstered. All other loading devices stowed as per IDPA rules. PCC at the low ready.	
<b>SCENARIO:</b> You're heading into the mall for the half off sale and terrorists are fleeing the mall after attacking the shoppers. Don't let them escape.	<b>SCORING:</b> Unlimited
	<b>ROUND COUNT:</b> 18
<b>PROCEDURE:</b> At the signal engage all threats with 2 rounds each using available POC or in the open.	<b>TARGETS:</b> 09
	<b>DISTANCE:</b> 2-12 yards
	<b>SCORED HITS:</b>
	<b>PENALTIES:</b> Per IDPA Rules
	<b>CONCEALMENT:</b> No
<b>NOTES:</b>	

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5 Yards

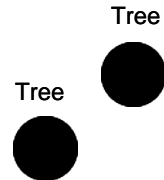


All targets are taped off below down zero.

10 Yards



Tree



Tree

Tree

15 Yards

# Stage 3 - Casket Capers

**RULES:** IDPA Rules

**Created By:** Steve Salvo

**START POSITION:**

Start sitting at SP. Gun unloaded and placed on the table. with all loading devices placed on the table.

**SCENARIO:**

You're working the "Graveyard" shift at the graveyard when armed grave robbers are coming for the jewelry. Stop them!

**PROCEDURE:**

At the signal retrieve your weapon and engage all targets with 2 rounds each.

Steel activates Out and Back.

T5 is a surprise target.

**SCORING:** Unlimited

**ROUND COUNT:** 17

**TARGETS:** 08

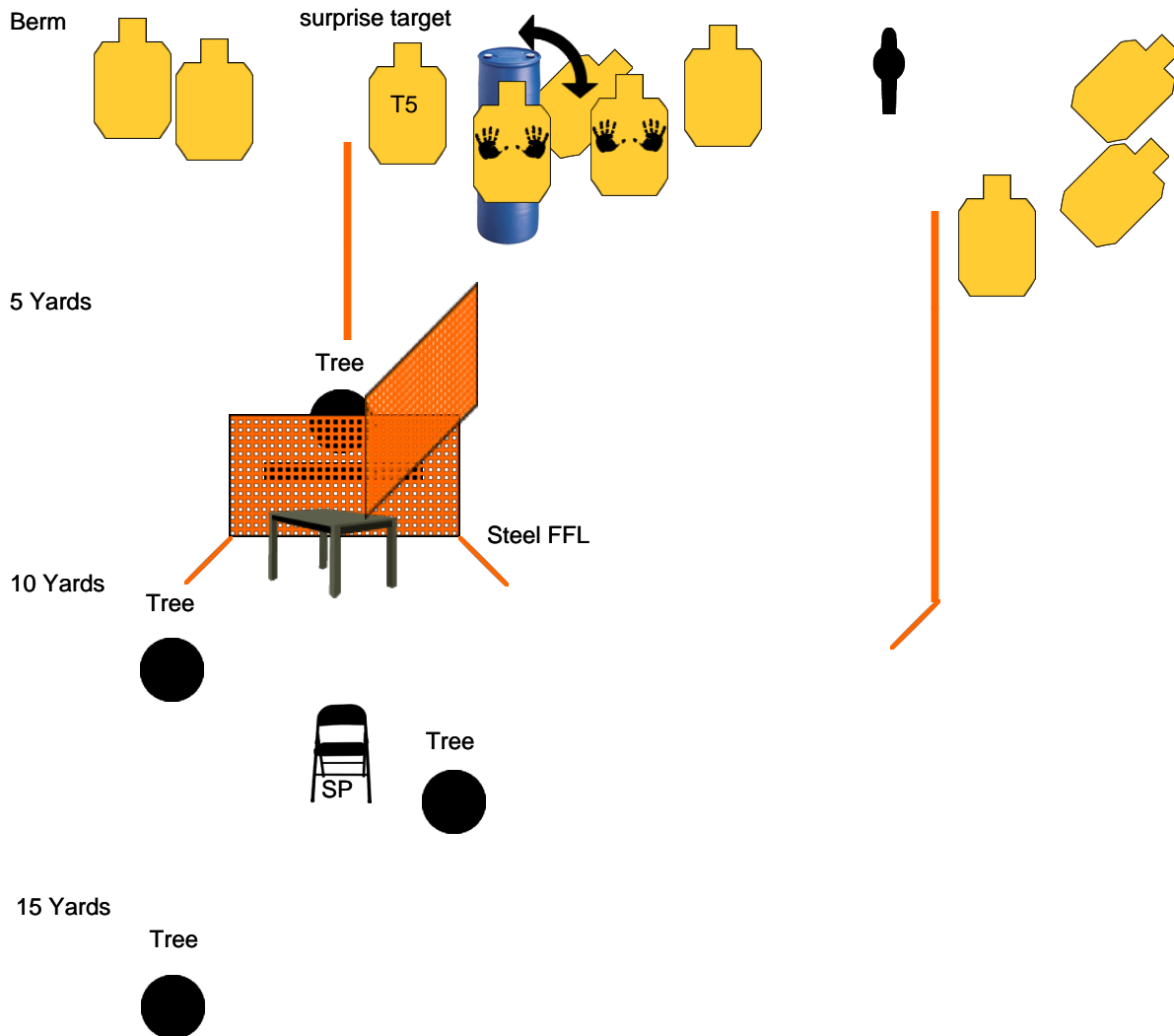
**DISTANCE:** 5-12 yards

**SCORED HITS:**

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

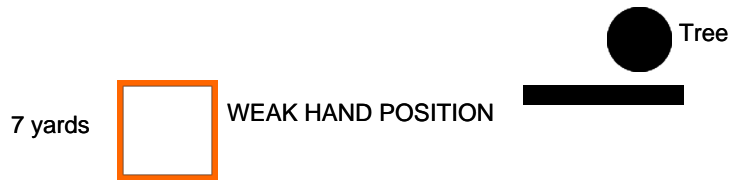
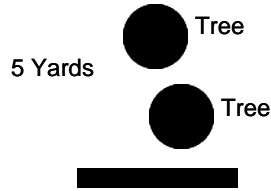
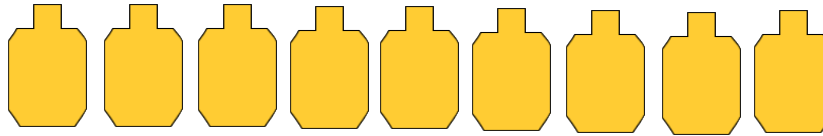
**NOTES:**



# Stage 4 FREE THINKERS

<b>RULES:</b> IDPA Rules	<b>Created By:</b> Ross Quarnoccio
<b>START POSITION:</b> Standing relaxed at your chosen SP or PCC designated, Gun loaded and holstered, PCC low ready.	
<b>SCENARIO:</b> Standard	<b>SCORING:</b> Limited
<b>PROCEDURE:</b> From a shooting position of your choice engage all threats with two rounds each within the box following stage procedures below. PCC can engage however you want BUT only from the 20yd designated box.	<b>ROUND COUNT:</b> 18
7 yd box Support hand only	<b>TARGETS:</b> 09
10yd box Strong hand only	<b>DISTANCE:</b> 7-20 yards
18yd box Freestyle	<b>SCORED HITS:</b>
20yd box mandatory PCC shooting position.	<b>PENALTIES:</b>
	<b>CONCEALMENT:</b> No
	<b>NOTES:</b>

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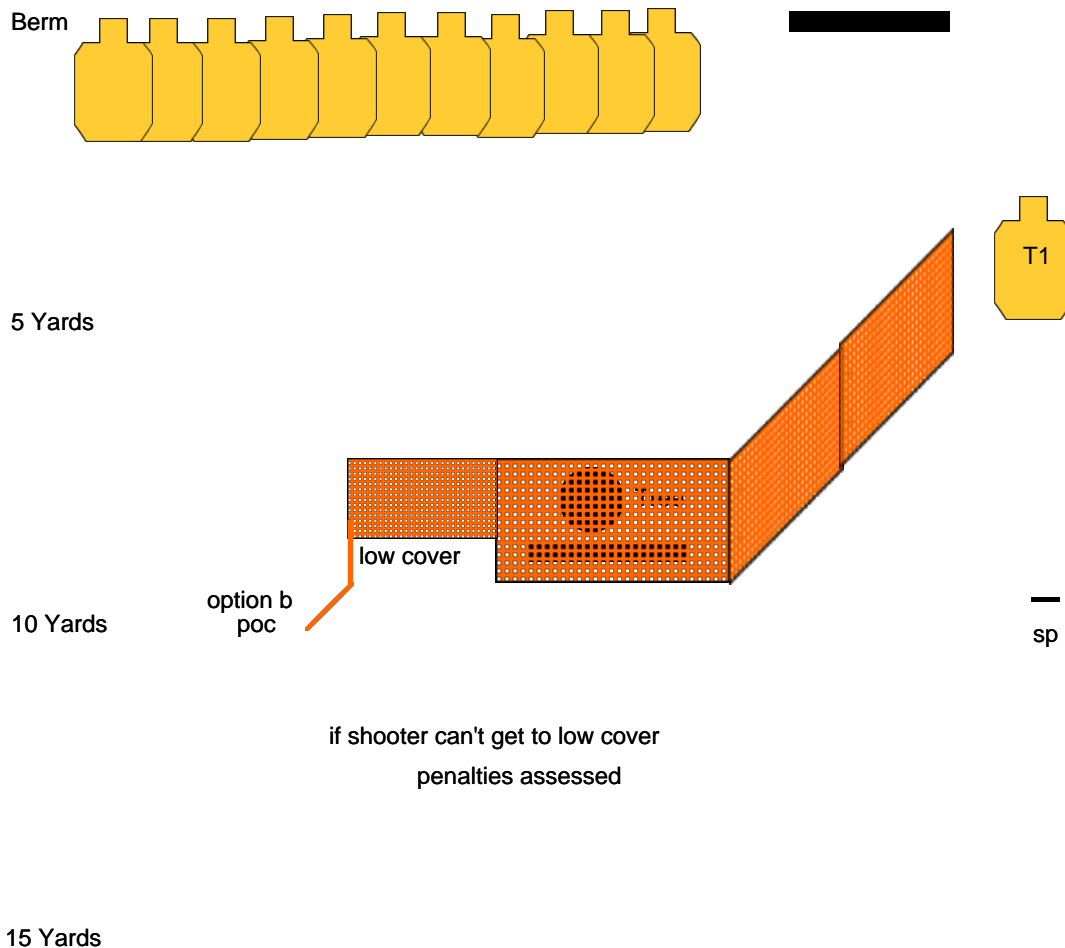


10 Yards



# Stage 5 Killing the Bill

<b>RULES:</b> IDPA Rules	<b>Created By:</b> Ross Quarnoccio
<b>START POSITION:</b> Standing relaxed with one toe touching, Gun loaded and holstered. PCC low ready	
<b>SCENARIO:</b> While killing it training the Bill drill, One uppers try and steal the show.	<b>SCORING:</b> Unlimited
<b>PROCEDURE:</b> At the signal engage T1 with at least 6 rounds. All other threats are engaged with at least 1 round from low cover (under the wall) Option B is for individuals unable to go to low cover due to a physical limitation will engage all targets from the POC available but will be assessed a flagrant penalty.	<b>ROUND COUNT:</b> 17
	<b>TARGETS:</b> 12
	<b>DISTANCE:</b> 7-10 yards
	<b>SCORED HITS:</b>
	<b>PENALTIES:</b>
	<b>CONCEALMENT:</b> No
	<b>NOTES:</b>



# Stage 6 Pop Corners

**RULES:** IDPA Rules

**Created By:** Ross Quarnoccio

**START POSITION:**

Standing relaxed with one toe touching, Gun loaded and holstered, PCC low ready

**SCENARIO:**

While on patrol participating in your neighborhood watch looking for thieves lurking about. Protect your home turf.

**PROCEDURE:**

At the signal engage all targets with at least THREE rounds each. T5 and T6 are engaged from POC 7

**SCORING:** Unlimited

**ROUND COUNT:** 18

**TARGETS:** 06

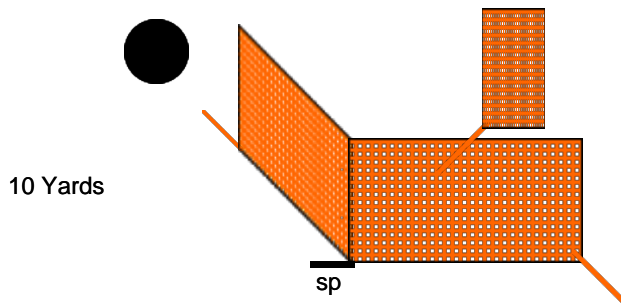
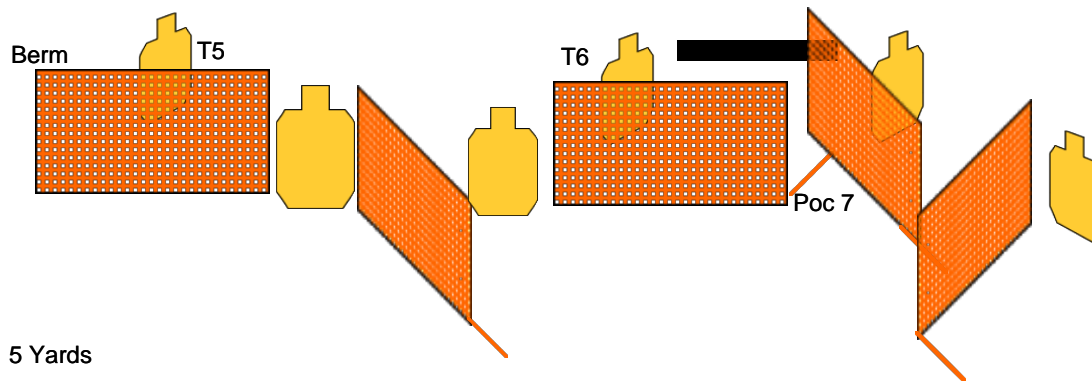
**DISTANCE:**

**SCORED HITS:**

**PENALTIES:**

**CONCEALMENT:** No

**NOTES:**



15 Yards

20 Yards

# Stage 7 Six-6-Six

**RULES:** IDPA Rules

**Created By:** Ross Quarnoccio

**START POSITION:**

Standing relaxed at SP, gun loaded and holstered with one toe touching. PCC low ready

**SCENARIO:**

Threats come in three's through the trees. Chop them down.

**PROCEDURE:**

Engage all targets with two rounds each from cover when available.

**SCORING:** Unlimited

**ROUND COUNT:** 18

**TARGETS:** 9

**DISTANCE:**

**SCORED HITS:**

**PENALTIES:**

**CONCEALMENT:** No

**NOTES:**

