



Lake County IDPA Mirror, Mirror!

Course Designer: Steve Salvo



SCENARIO: Some Evil Wizard is messing with your mind and you are seeing mirror images of all threats.

START POSITION:

Start standing at SP with both hands touching X's. Gun loaded to division capacity and holstered. PCC at low ready. All other loading devices stowed as per IDPA rule.

STRINGS:

1

SCORING:

18 Rounds, Unlimited

TARGETS:

8 Threats, 0 Non Threat, 2 steel

SCORED HITS:

Best 2 per paper, Steel must fall

START-STOP:

Audible - Last Shot

RULES:

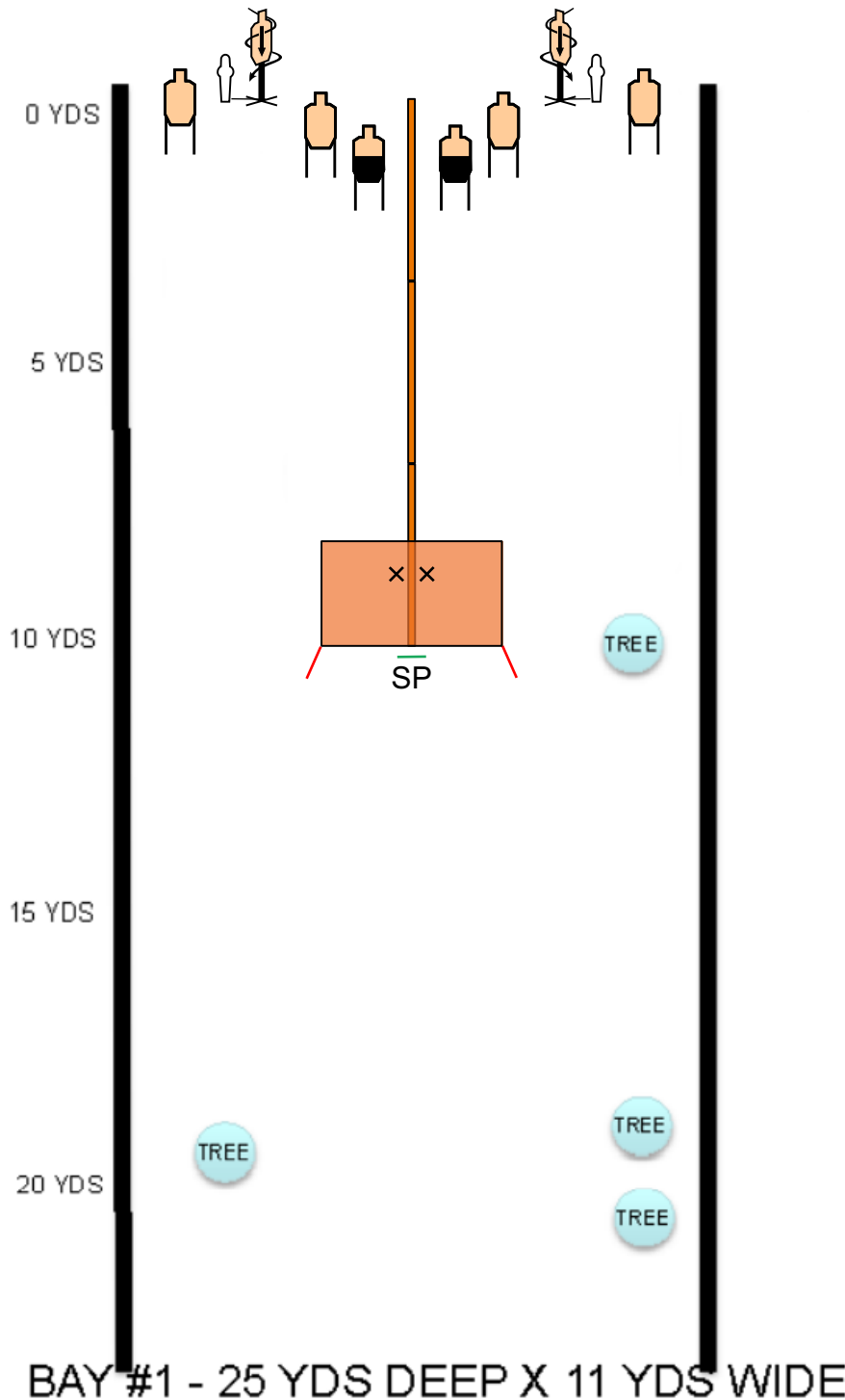
Current IDPA Rulebook

COVER GARMENT:

Not Required

STAGE PROCEDURE:

At the signal engage all threats with 2 rounds each from available points of cover. Steel must fall.





Lake County IDPA

“Attempted” Stickup in the park.



Course Designer: Steve Salvo

SCENARIO: You enjoying a lunch in the park with your family when you hear. “Raise your hand, give us your wallet”
Yeah, I don’t think so! Protect your family!

START POSITION:

Start sitting in chair at SP, hands on knees. Gun loaded to division capacity and sitting on table. All other loading devices stowed as per IDPA rules.

STRINGS:

1

SCORING:

17 Rounds, Unlimited

TARGETS:

8 Threats, 4 Non Threat, 1 Steel

SCORED HITS:

Best 2 per paper

START-STOP:

Audible - Last Shot

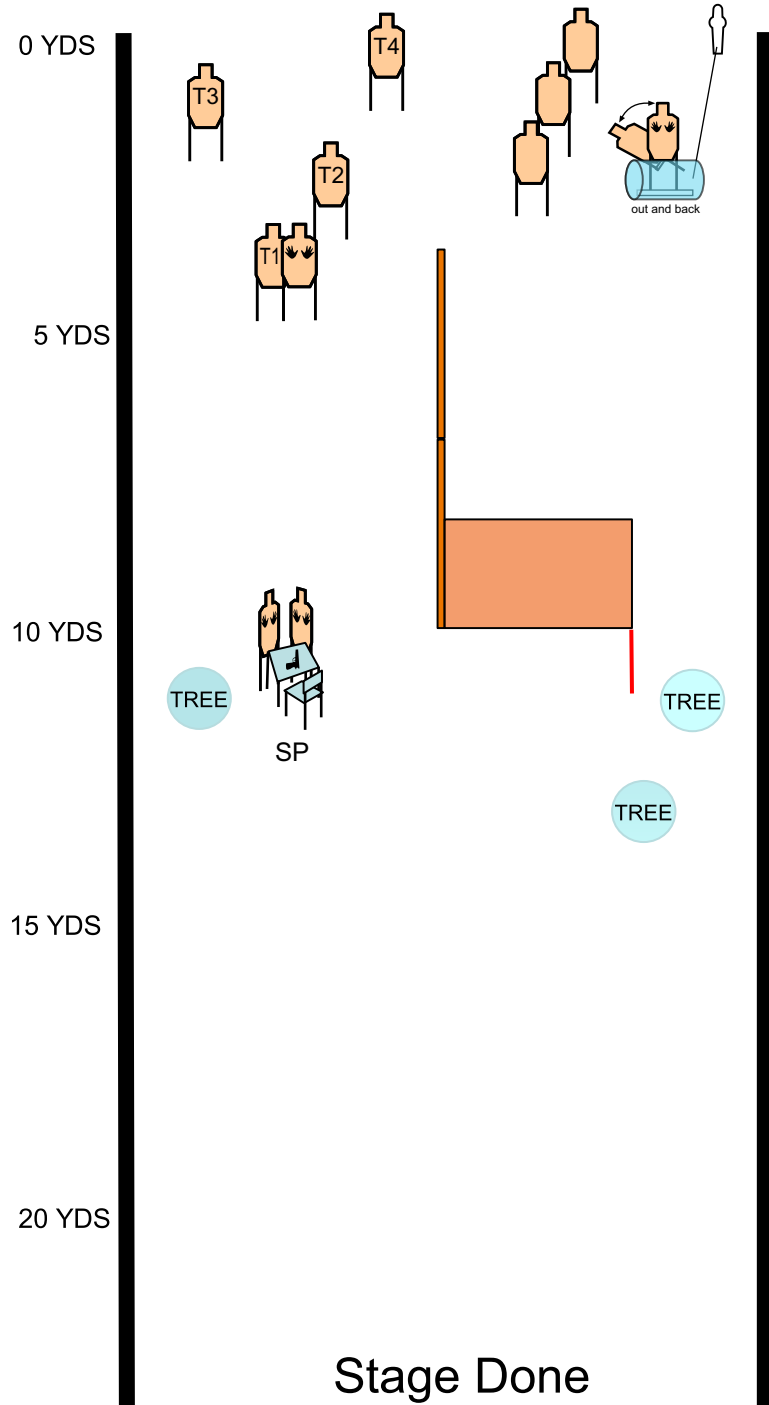
RULES:

Current IDPA Rulebook

COVER GARMENT: Not required

STAGE PROCEDURE:

At the signal engage T1-T4 per IDPA rules while seated with 2 rounds each, then engage all other threats with 2 rounds each from available points of cover. Steel must fall.



Stage Done

BAY #2 - 20 YDS DEEP X 10 YDS WIDE



Lake County IDPA

Java Jerks!

Course Designer: Steve Salvo



SCENARIO: Sitting at your favorite local java joint and a bunch of armed jerks plan on robbing it. Stop them!

START POSITION:

Start sitting in chair at SP with hands in lap, fingers interlace. Gun on table, magazine in, chamber empty, slide forward, hammer down. All other loading devices stowed as per IDPA rules.

STRINGS:

1

SCORING:

17 Rounds, Unlimited

TARGETS:

8 Threats, 3 Non Threat, 1 Steel

SCORED HITS:

Best 2 per paper

START-STOP:

Audible - Last Shot

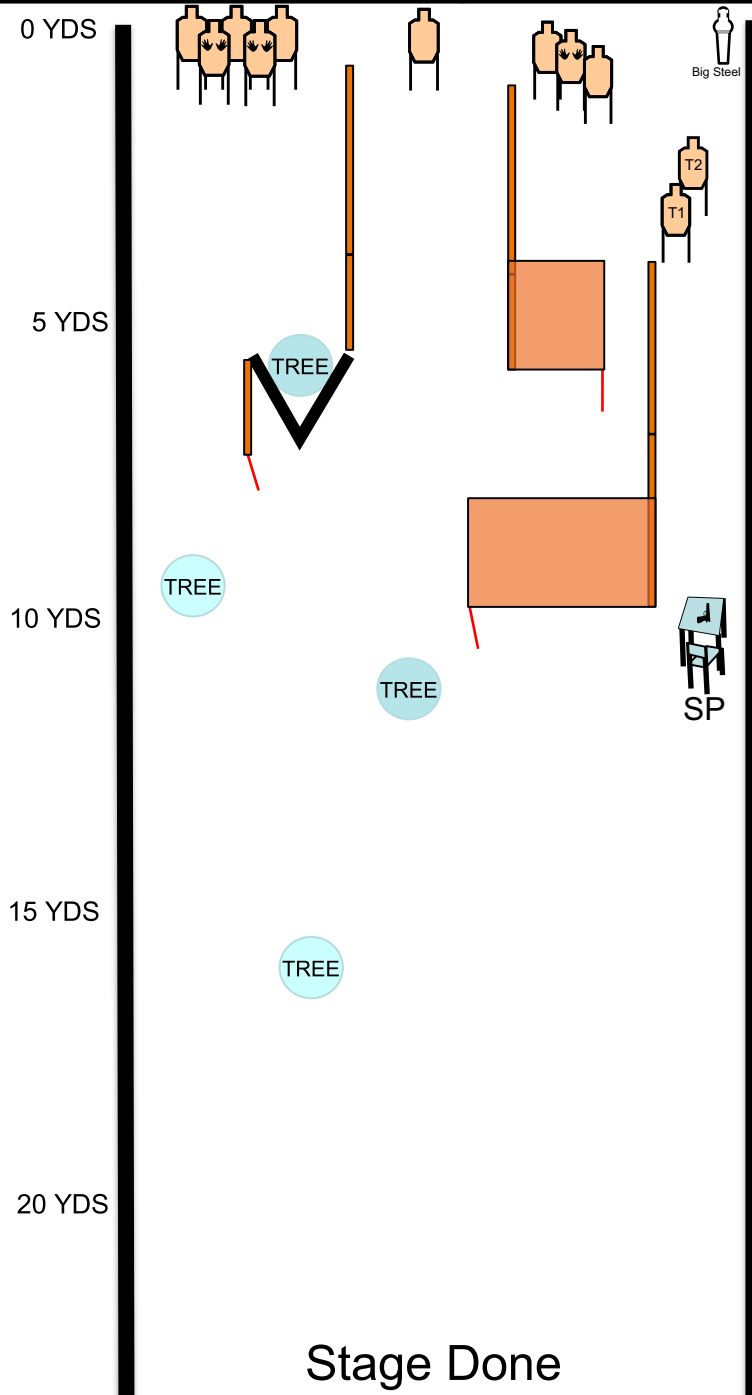
RULES:

Current IDPA Rulebook

STAGE PROCEDURE:

At the signal engage T1, T2 and Steel per IDPA rules while seated. Then engage all other threats with 2 rounds each from available points of cover. Steel must fall.

NOTE: Steel can only be engaged from SP.



Stage Done

BAY #3 - 20 YDS DEEP X 11 YDS WIDE



Lake County IDPA Graveyard Shift

Course Designer: Steve Salvo



SCENARIO: Your finishing up your 12hr graveyard shift at a stereo warehouse, your taking a break when you hear robbers breaking in. Being tired you mindlessly left your gun and ammo on the break table.

START POSITION:

Start at SP facing uprange, with at least 1 foot touching SP. Gun unloaded sitting on table, slide forward, hammer down, cylinder closed. All other loading devices sitting on table.

STRINGS:

1

SCORING:

18 Rounds, Unlimited

TARGETS:

9 Threats, 3 Non Threat

SCORED HITS:

Best 2 per paper

START-STOP:

Audible - Last Shot

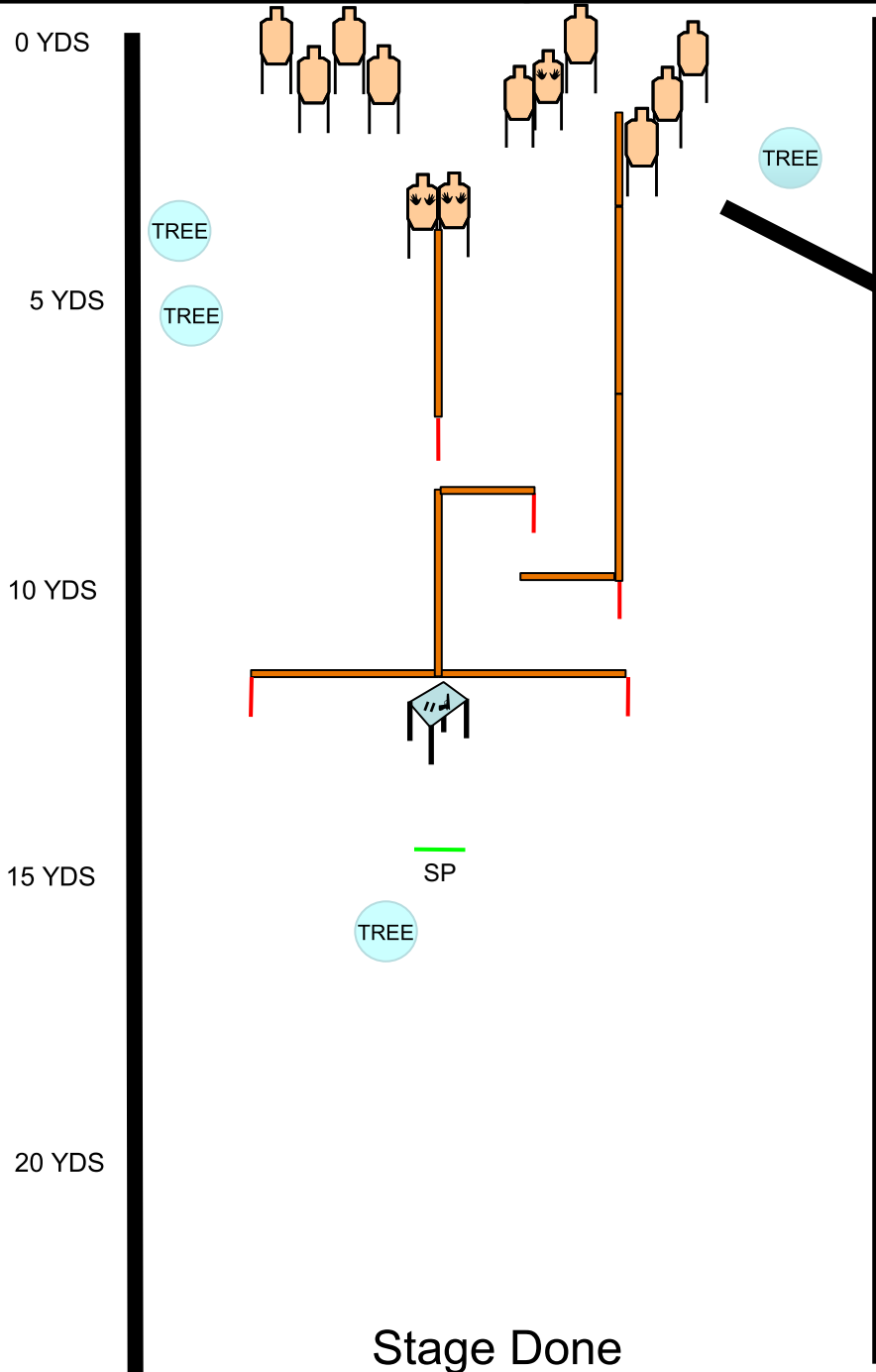
RULES:

Current IDPA Rulebook

STAGE PROCEDURE:

At the signal retrieve your gun and ammo and engage all threats with 2 rounds each from available points of cover.

COVER GARMENT: Not Required



BAY #4 - 20 YDS DEEP X 13 YDS WIDE



Lake County IDPA

Remember Blockbuster?



Course Designer: Steve Salvo

SCENARIO:

Your at your local Blockbuster and robbers are taking over. Even hiding behind the counter by the VHS rewriter!

START POSITION:

Start at SP facing downrange with at least 1 foot touching SP. Gun loaded to division capacity and holstered. PCC at the low ready. All other loading devices stowed as per IDPA rules.

STRINGS:

1

SCORING:

16 Rounds, Unlimited

TARGETS:

8 Threats, 0 Non Threat

SCORED HITS:

Best 2 per paper

START-STOP:

Audible - Last Shot

RULES:

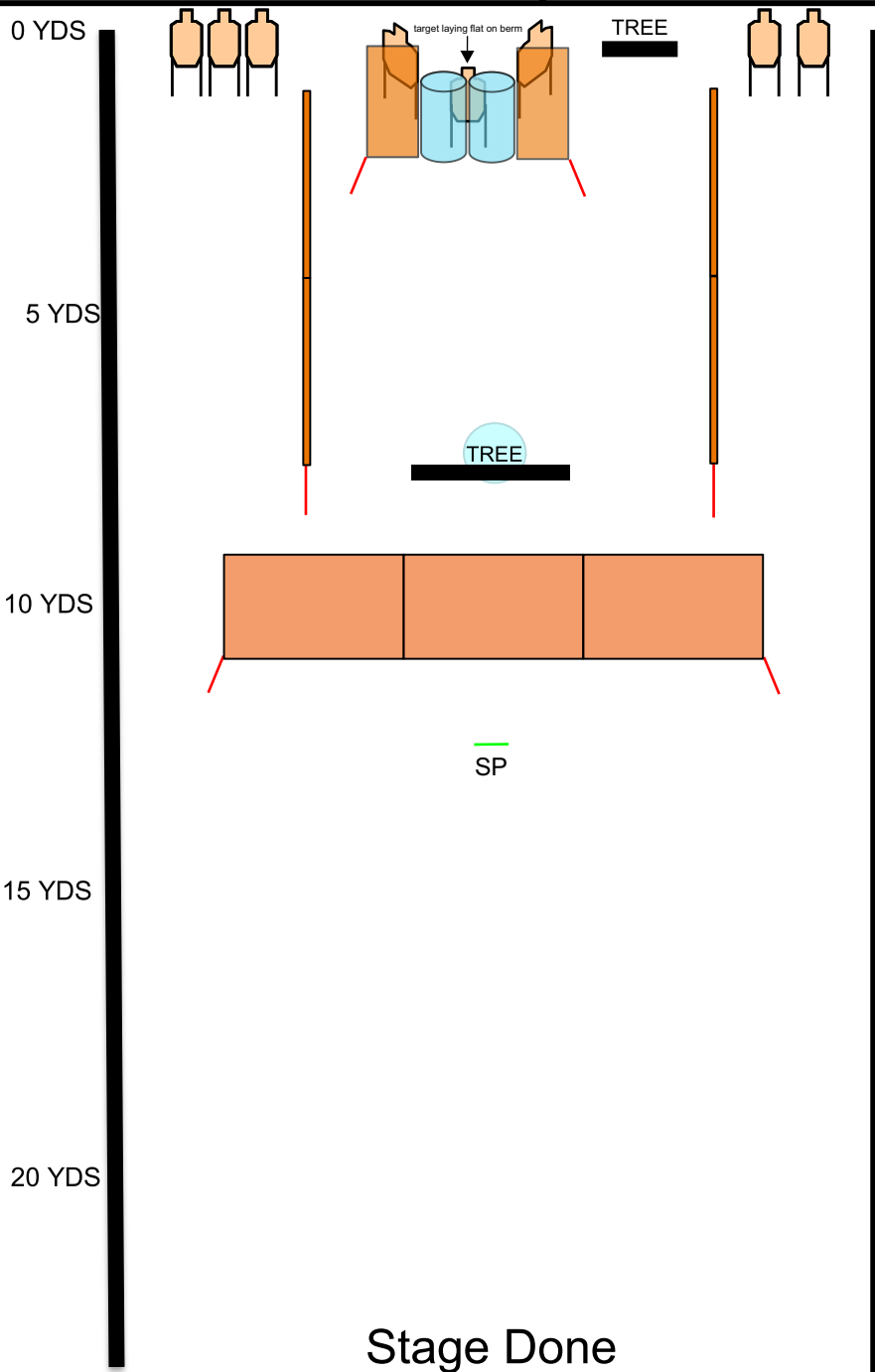
Current IDPA Rulebook

COVER GARMENT:

Not Required

STAGE PROCEDURE:

At the signal engage all threats with 2 rounds each from available points of cover.



BAY #5 - 20 YDS DEEP X 13 YDS WIDE



Lake County IDPA Non Threat Target Practice

Course Designer: Steve Salvo



SCENARIO: Tell yourself, it will be ok. It probably won't be, but try!

START POSITION:

Start standing at either SP facing downrange with at least 1 foot touching SP. Gun loaded to division capacity and holstered. PCC at the low ready. All other loading devices stowed as per IDPA rules.

STRINGS:

1

SCORING:

18 Rounds, Unlimited

TARGETS:

9 Threats, 4 Non Threat

SCORED HITS:

Best 2 per paper

START-STOP:

Audible - Last Shot

RULES:

Current IDPA Rulebook

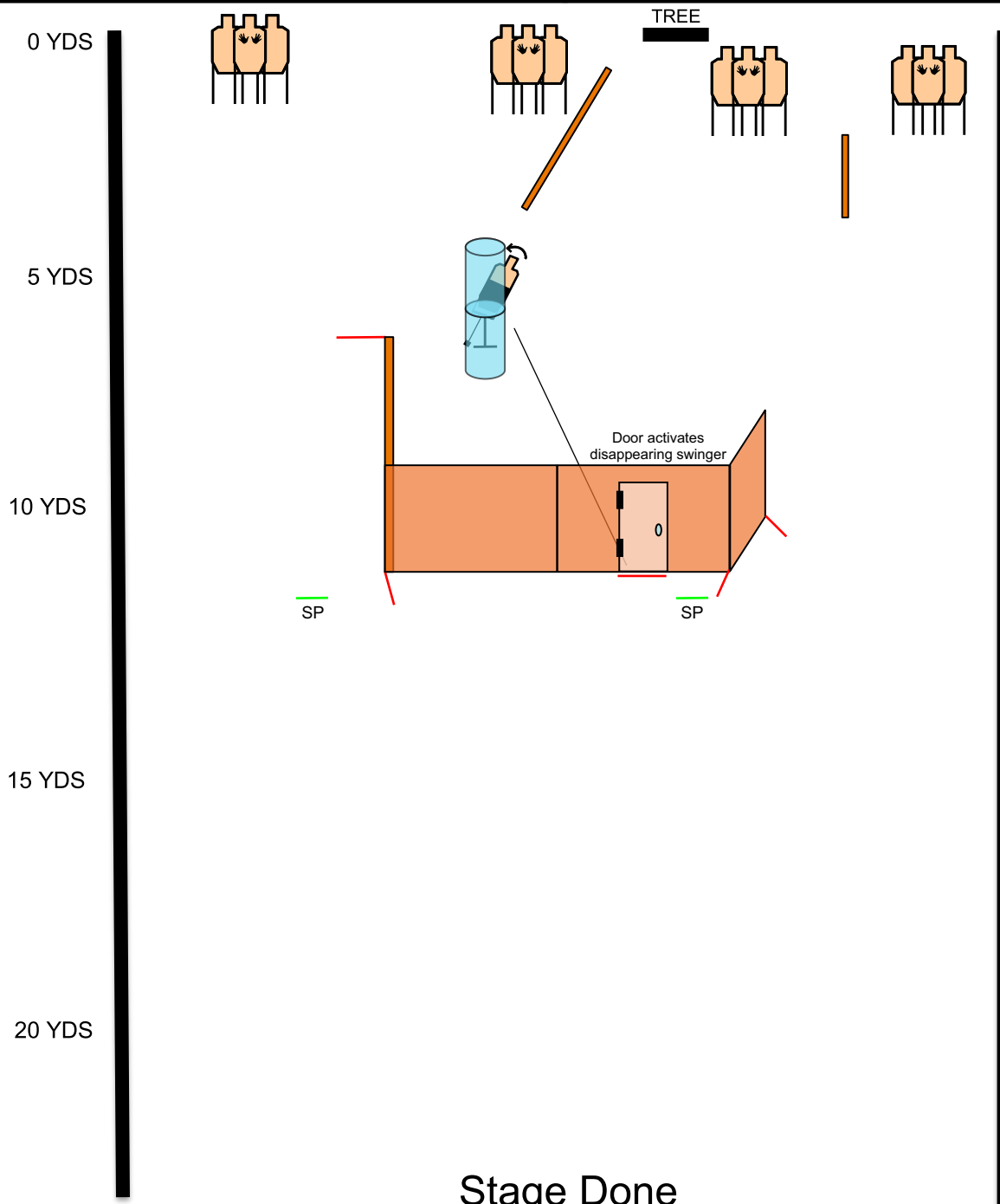
COVER GARMENT:

Not Required

STAGE PROCEDURE:

At the signal engage all threats with 2 rounds each from available points of cover.

NOTE: Door activates disappearing swinger.



Stage Done

BAY #6 - 20 YDS DEEP X 18 YDS WIDE



Lake County IDPA

A Hot Corner

Course Designer: Steve Salvo



SCENARIO: Your hanging out on the street corner by a warehouse when armed protestors are coming at you from both sides, some from outside and some from inside.

START POSITION:
Standing at SP facing downrange with at least 1 foot touching SP. Gun loaded to division capacity and holstered. PCC at the low ready. All other loading devices stowed as per IDPA rules.

STRINGS: 1
SCORING: 18 Rounds, Unlimited
TARGETS: 8 Threats, 0 Non Threat, 2 Steel
SCORED HITS: Best 2 per paper, Steel must fall
START-STOP: Audible - Last Shot
RULES: Current IDPA Rulebook
COVER GARMENT: Not Required

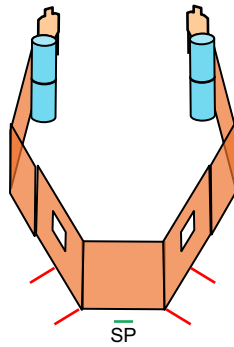
STAGE PROCEDURE:
At the signal engage all threats with 2 round each from available points of cover. Steel must fall.

0 YDS



5 YDS

10 YDS



15 YDS

20 YDS

Stage Done

BAY #7 50 YDS DEEP