

APRIL FOOLS APRIL 2021 RANGE 5

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Standing at SP, hands relaxed at sides, gun loaded to division capacity, holstered, and concealed. PCC starts at low ready.

SCENARIO:

Armed "mostly peaceful" protesters mistake you for one of the sheep. Show them the error of their ways.

PROCEDURE:

At the signal, engage all threats in tactical priority.

SCORING: Unlimited

ROUND COUNT: 12

TARGETS: 6

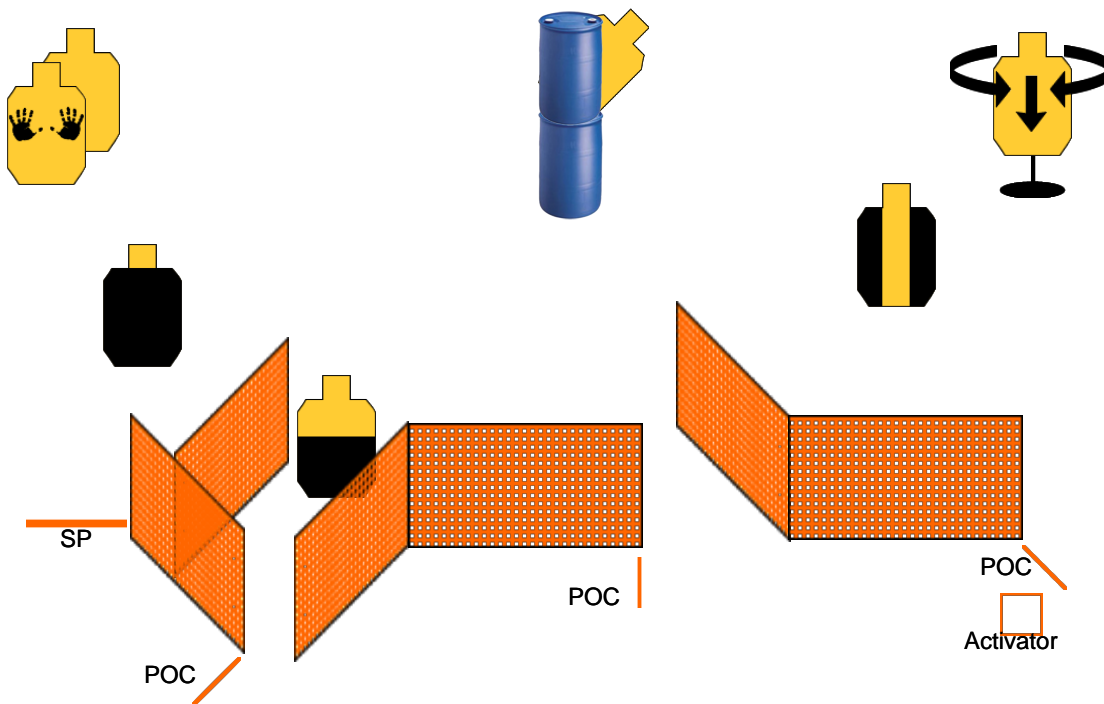
DISTANCE: 3-10 yds

SCORED HITS: Best 2 per target

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES: Muzzle Safe:180



FLUSHEM OUT APRIL 2021 RANGE 4

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Sitting in the chair at SP, holding activator rope in weak hand, strong hand on your knee, gun loaded to division capacity, holstered and concealed. PCC starts with activator rope in non firing hand, the other hand on your knee, rifle laying on the table, muzzle pointed directly down range.

SCENARIO:

While having lunch at an outdoor cafe, the place is raided by dangerous armed environmentalists who take exception to the BBQ smoke. Flushem all out and defend yourself.

PROCEDURE:

At the signal pull the rope, engage the charger while seated, engage remaining threats in tactical priority.

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 7

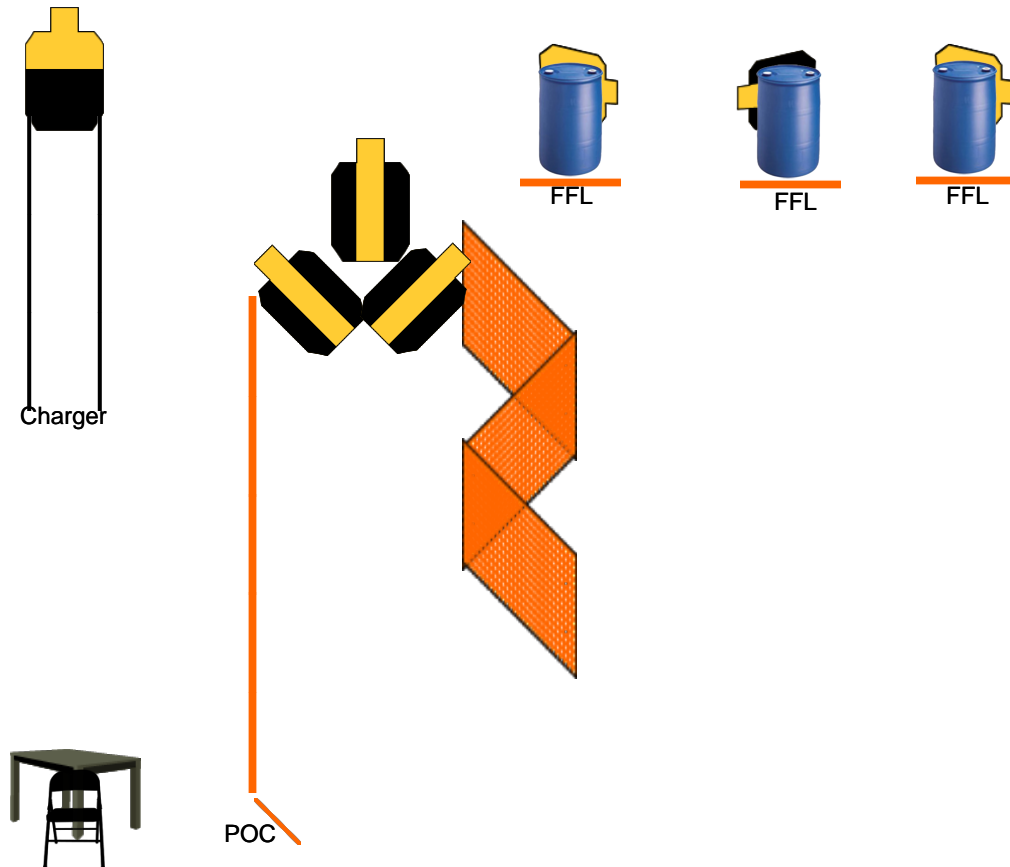
DISTANCE: 1-7 yds.

SCORED HITS: Best 2 per target

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES: Muzzle Safe:180



CLEAR THE ISLES APRIL 2021 RANGE 7

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Standing at either SP, hands relaxed at sides, gun loaded to division capacity, holstered and concealed. PCC starts at low ready.

SCENARIO:

While shopping at the local grocery store, you are confronted by isle Nazis who take going the "wrong way" down an aisle deadly serious. Fight your way to safety.

PROCEDURE:

At the signal, engage all threats in tactical priority.

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 10

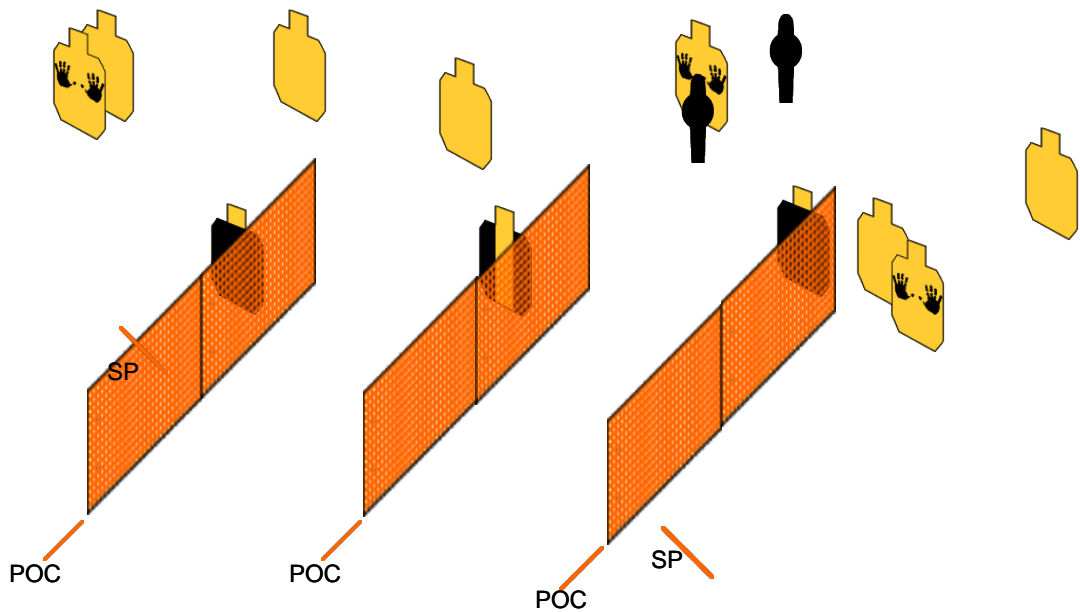
DISTANCE: 5 - 10yds.

SCORED HITS: Best 2 per target, steel must fall.

PENALTIES: Per IDPA Rules

CONCEALMENT:

NOTES: Muzzle Safe:180



PLAYIN GAMES APRIL 2021 COWBOY TOWN

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Standing at SP, hands toching the X's on the wall, gun loaded to division capacity, holstered and concealed. PCC starts with firing hand on an X at low ready.

SCENARIO:

While trying to check out at the local hobby store, rioters begin looting and taking hostages for cover. Save the day.

PROCEDURE:

At the signal, engage all threats in tactical priority

SCORING: Unlimited

ROUND COUNT: 16

TARGETS: 8

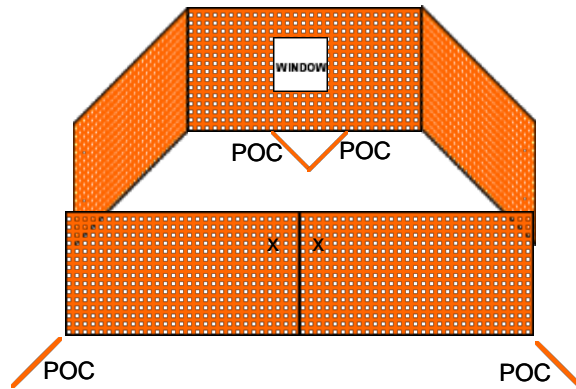
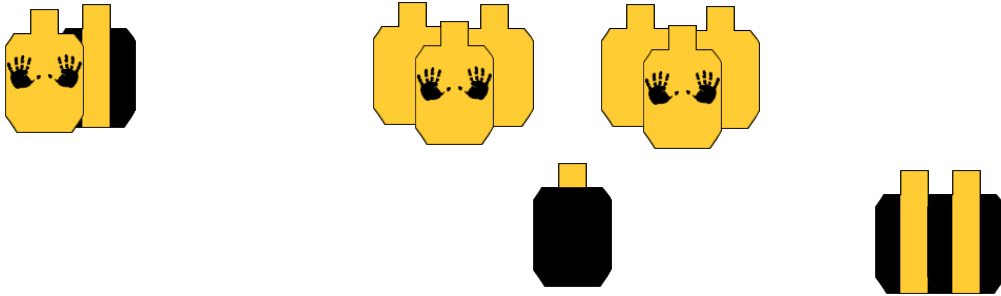
DISTANCE: 3-10 yds

SCORED HITS: Best 2 per target

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES: Muzzle Safe:180



PRETTY SIMPLE APRIL 2021 STAGE 2 RANGE 3

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Standing at SP facing uprange with both heels touching the line, hands above the shoulders, gun loaded to division capacity, holstered and concealed. PCC starts with both toes touching the line, rifle at low ready, unloaded, with firing hand above the shoulders.

SCENARIO:

You are suddenly confronted by the leader of the pack, and all of his buddies are waiting for you. Get yourself to safety.

PROCEDURE:

At the signal, engage T1 with 3 rounds, engage all remaining threats with 2 rounds in tactical priority.

SCORING: Unlimited

ROUND COUNT: 15

TARGETS: 7

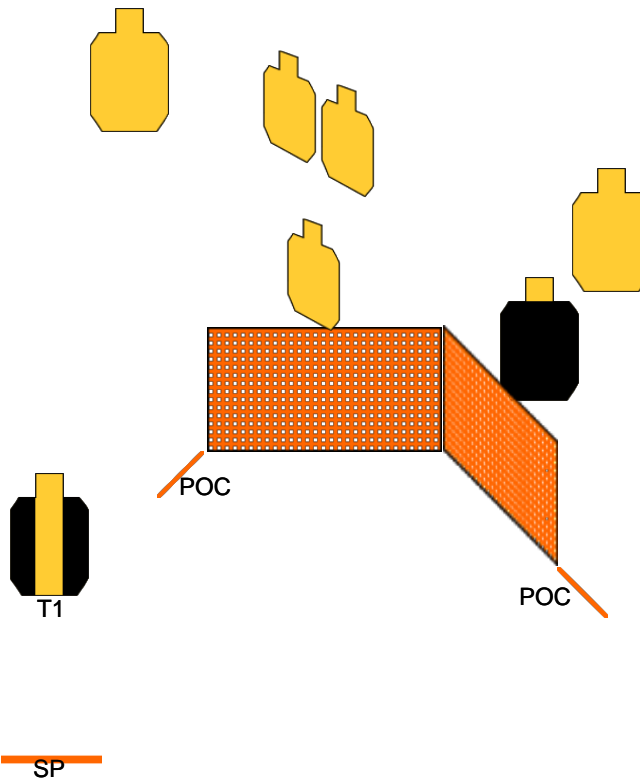
DISTANCE: 3-7 yds.

SCORED HITS: Best 3 on T1, best 2 on remaining targets

PENALTIES: Per IDPA Rules

CONCEALMENT: Yes

NOTES: Muzzle Safe:180



QUINTET MOZAMBIQUE APRIL 2021 STAGE 1 RANGE 1

RULES: IDPA Rules

Created By: Kurt Schlicht

START POSITION:

Standing in the box with hands relaxed at sides, gun loaded to division capacity, and holstered. PCC starts at low ready.

SCENARIO:

Standards

PROCEDURE:

At the signal, engage targets with 2 rounds to the body and 1 to the head.
All targets must be engaged from inside the box.

SCORING: Limited

ROUND COUNT: 15

TARGETS: 5

DISTANCE: 10 YDS.

SCORED HITS: Best two on the body, best one on the head

PENALTIES: Per IDPA Rules

CONCEALMENT: No

NOTES: Muzzle Safe:180

