

# ZEBRAS AND ZOMBIES SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Standing at P1, hands relaxed at sides, gun loaded to division capacity, and holstered. All other loading devices at division capacity. PCC starts at low ready.

**SCENARIO:**

You are having a backyard BBQ when you find yourself being invaded by zebras and zombies. Uninvited guests are not welcome.

**PROCEDURE:**

At the signal, engage all threats in tactical priority.

**SCORING:** Unlimited

**ROUND COUNT:** 18

**TARGETS:** 09

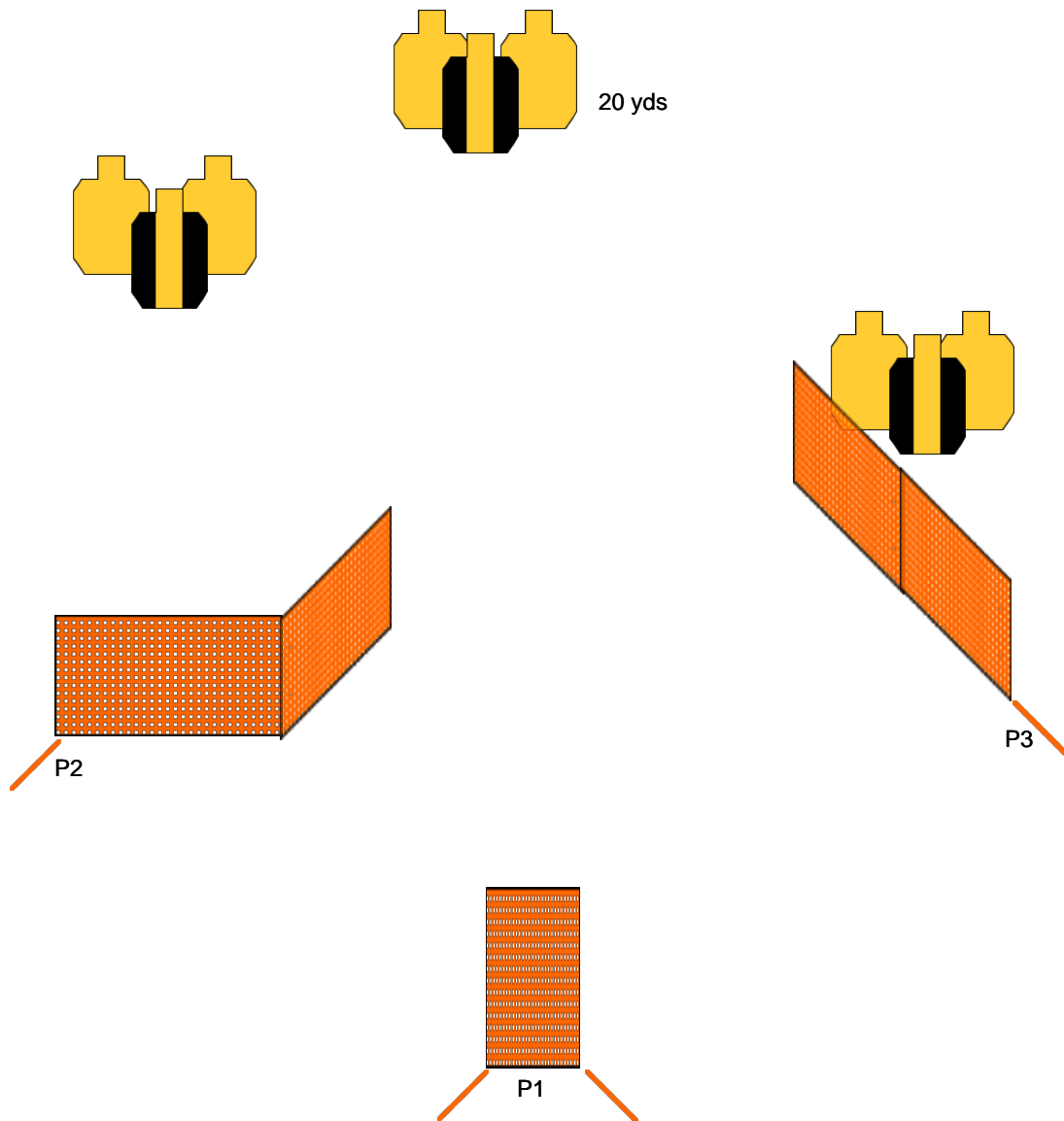
**DISTANCE:** 7 - 20 YDS.

**SCORED HITS:** Best 2 per target

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# DOWNTOWN DANGER SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Standing at P1, hands relaxed at sides, gun loaded to division capacity, and holstered. All other loading devices at division capacity. PCC starts at low ready.

**SCENARIO:**

You are strolling around downtown, taking in the sights, when shooting erupts. Protect yourself and other innocent bystanders.

**PROCEDURE:**

At the signal, engage all threats in tactical priority.

**SCORING:** Unlimited

**ROUND COUNT:** 16

**TARGETS:** 08

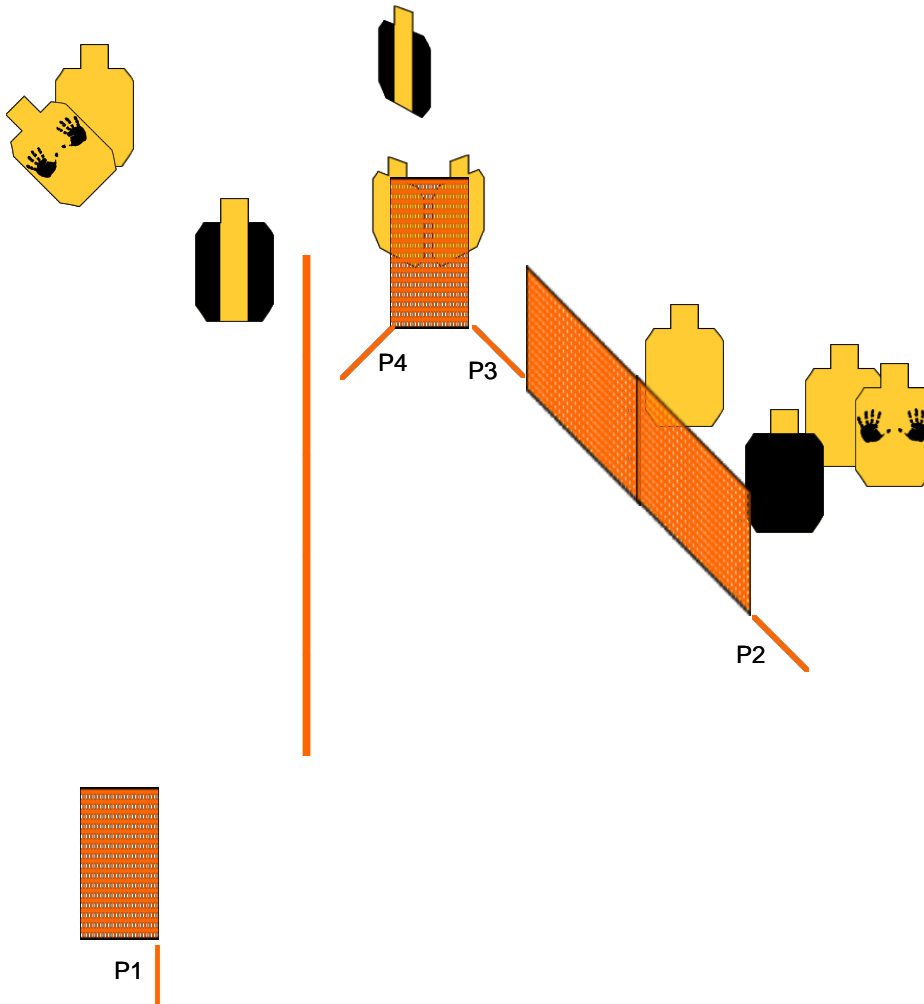
**DISTANCE:** 5 - 10yds.

**SCORED HITS:** Best 2 per target

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# SIDE TO SIDE SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Standing at P1, hands relaxed at sides, gun loaded to division capacity, and holstered. All other loading devices at division capacity. PCC starts at low ready.

**SCENARIO:**

While taking a well earned break, you hear yelling and screaming. You end your break early, and do what you can to help.

**PROCEDURE:**

At the signal, engage all threats in tactical priority. T7 & T8 must be engaged using low cover.

**SCORING:** Unlimited

**ROUND COUNT:** 16

**TARGETS:** 08

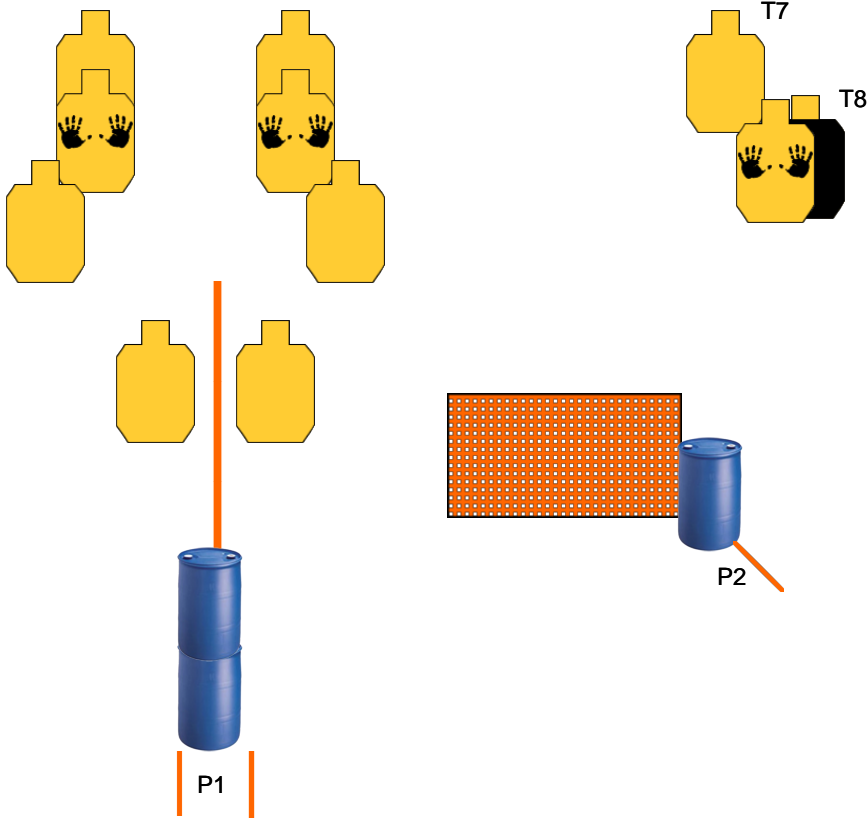
**DISTANCE:** 5 - 10yds.

**SCORED HITS:** Best 2 per target

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# ATM APOCALYPSE SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Standing at P1, hands relaxed at sides, gun loaded to division capacity, and holstered. All other loading devices at division capacity. PCC starts at low ready.

**SCENARIO:**

While at the ATM getting cash to pay match fees, gang members decide to relieve you of you money. You really want to shoot, so you start the match early.

**PROCEDURE:**

At the signal, engage all threats in tactical priority.

**SCORING:** Unlimited

**ROUND COUNT:** 14

**TARGETS:** 07

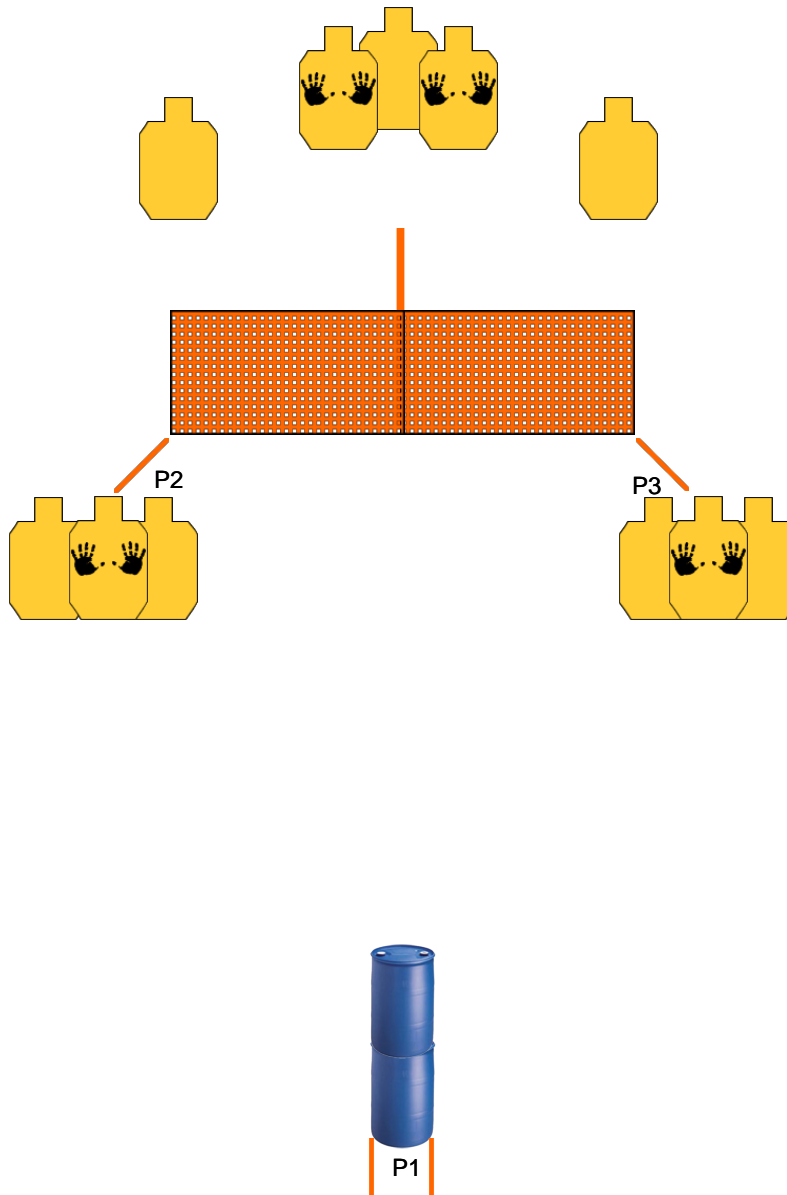
**DISTANCE:** 7 - 10 yds.

**SCORED HITS:** Best 2 per target

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# ROAD BLOCK SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Seated inside the car with both hands on the wheel at 10 and 2, gun loaded to division capacity, and holstered, All other loading devices are at division capacity and stowed on your person. PCC starts loaded to division capacity, and laying on the table next to the car, muzzle pointed down range.

**SCENARIO:**

You're trying to get home from work when you encounter not so peaceful protesters blocking the road and throwing bricks at your windows. Do what needs to be done to get home safely.

**PROCEDURE:**

At the signal, engage all threats in tactical priority. Steel must fall, and activates the drop turner.

**SCORING:** Unlimited

**ROUND COUNT:** 17

**TARGETS:** 09

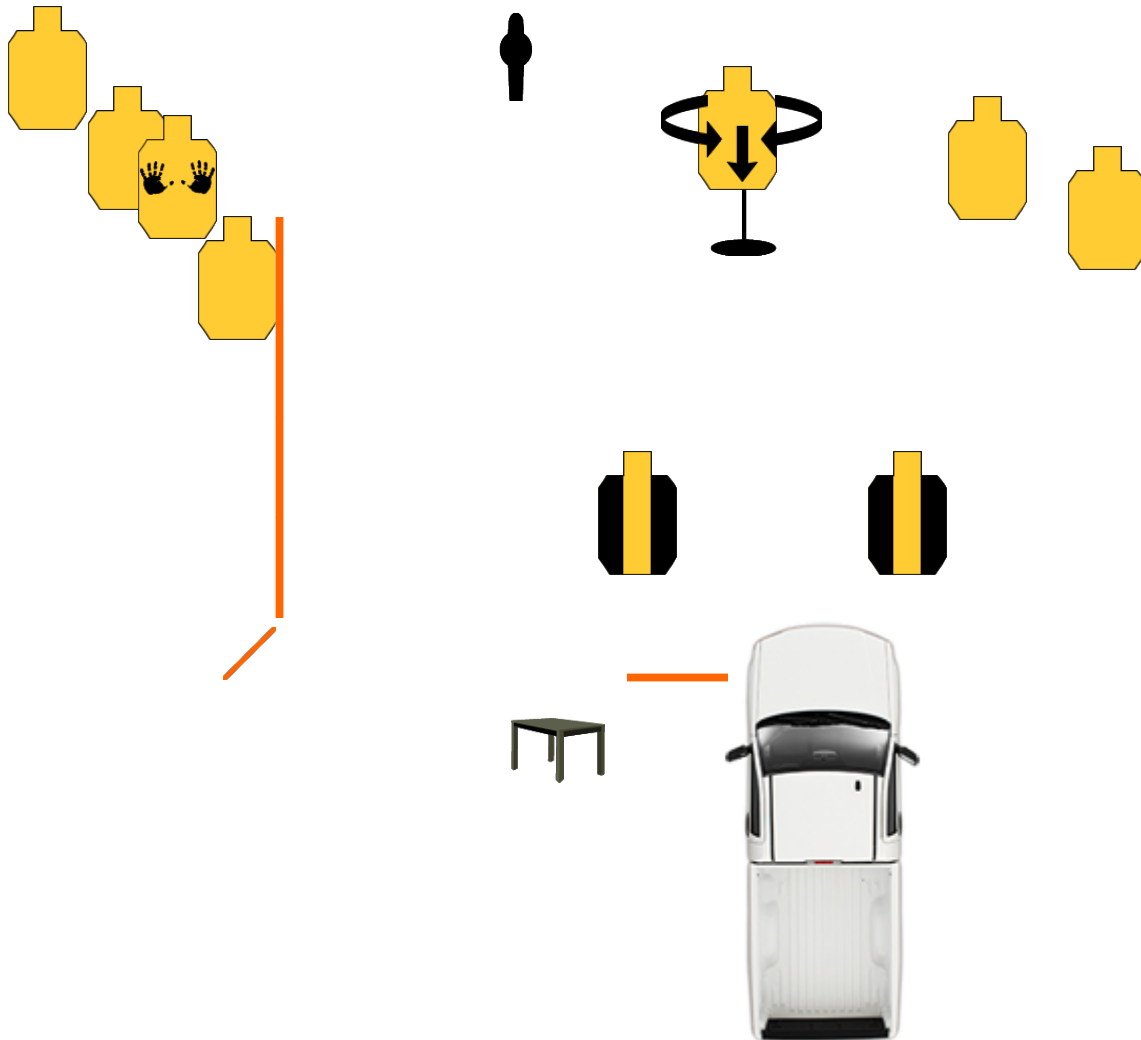
**DISTANCE:** 5 - 15yds

**SCORED HITS:** Best 2 per target, steel must fall.

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# NEIGHBORHOOD AMBUSH SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Kurt Schlicht

**START POSITION:**

Standing at SP, hands relaxed at sides, gun loaded to division capacity, and holstered. All other loading devices at division capacity. PCC starts at low ready.

**SCENARIO:**

While walking home, you are in urgent need of relief, and you hear your neighbor being abducted. Save your friend and shoot your way to safety.

**PROCEDURE:**

At the signal, engage all threats in tactical priority. Popper activates moving target.

**SCORING:** Unlimited

**ROUND COUNT:** 15

**TARGETS:** 08

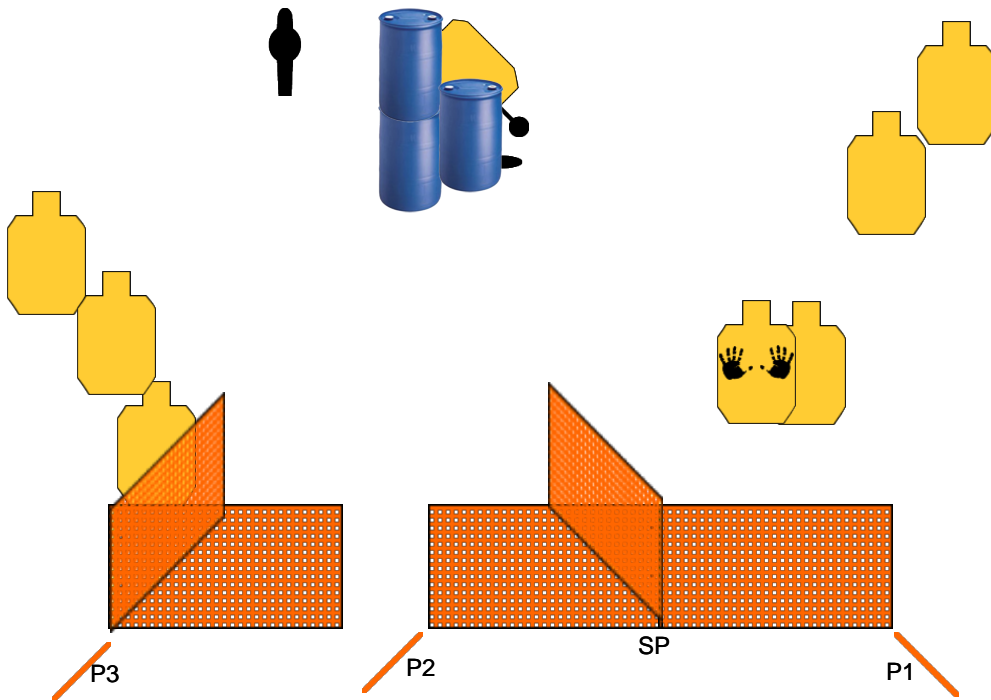
**DISTANCE:** 3-10 yds

**SCORED HITS:** Best 2 per paper target. Steel must fall.

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**



# MAXIMUM MOZAMBIQUE SEPTEMBER 2020

**RULES:** IDPA Rules

**Created By:** Christopher Ross

**START POSITION:**

Standing at SP with toes touching the fault line, gun downloaded to 6 rounds only, all other loading devices at division capacity. PCC starts at low ready, downloaded to 6 rounds.

**SCENARIO:**

Standards Mozambique Drill

**PROCEDURE:**

At the signal, engage all targets with 2 rounds to the body, and 1 round to the head in tactical priority.

**SCORING:** Unlimited

**ROUND COUNT:** 18

**TARGETS:** 6

**DISTANCE:** 3-7 yds.

**SCORED HITS:** Best 2 to the body and 1 to the head.

**PENALTIES:** Per IDPA Rules

**CONCEALMENT:** No

**NOTES:**

