

A Bad Day For Poker Stage 5

RULES: IDPA Rules

COURSE DESIGNER: JJPyle

START POSITION:

Seated facing down range gun holstered and concealed. Hands on table.

SCENARIO:

You are confronted by a group of thugs who have taken offense to your full house. They knock out your wing man who is now down on the floor. Take out the threats and get you and your wing man out of there as fast as possible.

PROCEDURE:

At the signal draw from a seated position and neutralize any visible threats. Grab your buddy by the arm and drag him to the exit while covering both of you with your strong hand held weapon. As you pass the hallway two perps jump out; shoot them strong hand only while on the move. Activate the bear trap which places the two swingers in motion. Take cover behind the knee wall and engage them. Ensure that your buddy is completely behind cover before you engage the swingers. All targets receive at least 2 shots.

SCORING: Unlimited

ROUND COUNT: 16

TARGETS: 08

DISTANCE: 3,5,7 yds

SCORED HITS: 16

PENALTIES: IDPA standard, visible buddy behind wall, sweeping buddy

CONCEALMENT: Yes

NOTES:

