



Lake County IDPA Standard Stage



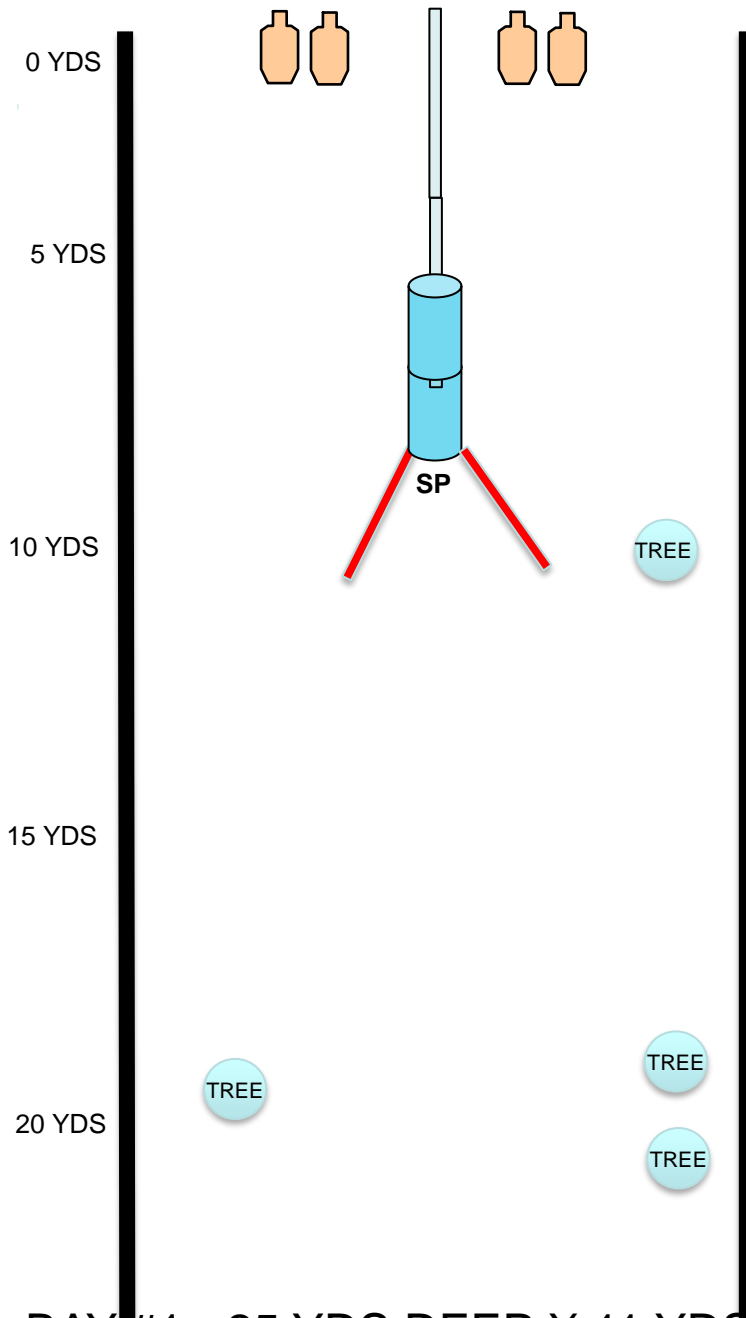
Course Designer: *John Sellman*

SCENARIO: Standard Stage

GUN READY CONDITION: Gun loaded with 6 rounds and holstered. Remaining loading devices to division capacity. PCC starts low ready. All loading devices stowed per IDPA rules

STRINGS: 1
SCORING: 12 rounds, Limited
TARGETS: 4 threats, 0 non threat, 0 Steel
SCORED HITS: 3 per target
START-STOP: Audible - Last shot
RULES: Current IDPA Rulebook
COVER GARMENT: Not Required

STAGE PROCEDURE: Standing at SP. Hands relaxed at sides. At the signal engage left side targets with 3 rds each LHO. Engage right side targets RHO with 3 rds each.



BAY #1 - 25 YDS DEEP X 11 YDS WIDE

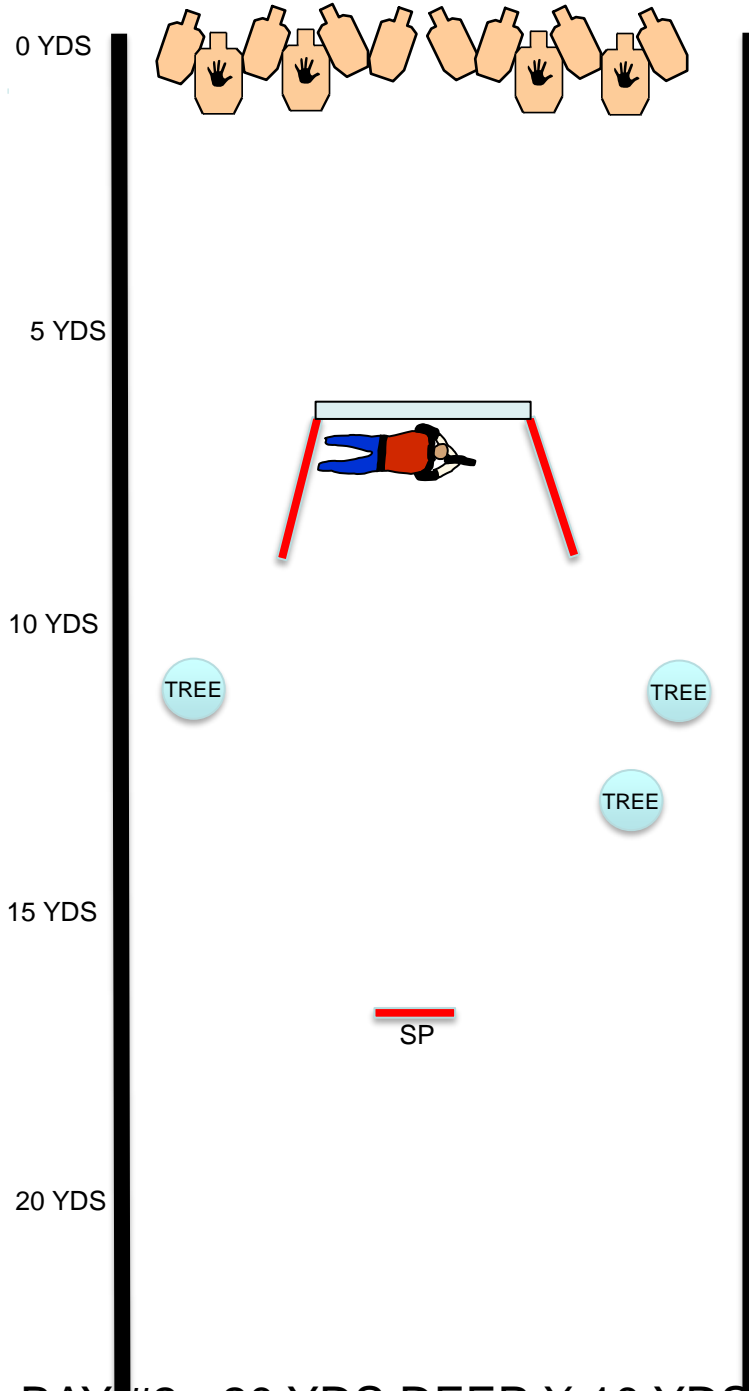


Lake County IDPA
Low Life's from Low Cover
 Course Designer: *John Sellman*



SCENARIO: You encounter a group of low-life's taking and assaulting hostages.

<p>GUN READY CONDITION: Gun loaded to division capacity and holstered. PCC starts loaded at low ready. Loading devices stowed per IDPA rules.</p>	<p>STRINGS: 1 SCORING: 16 rounds min, Unlimited TARGETS: 8 threat, 4 non threat, 0 Steel SCORED HITS: Best 2 per paper START-STOP: Audible - Last shot RULES: Current IDPA Rulebook COVER GARMENT: Required</p>
<p>STAGE PROCEDURE: Start standing behind SP. At the signal advance to wall and engage threats with 2 rounds each while prone. All parts of the body must stay within the fault lines.</p>	



BAY #2 - 20 YDS DEEP X 10 YDS WIDE



Lake County IDPA Criminals Down Every Corridor



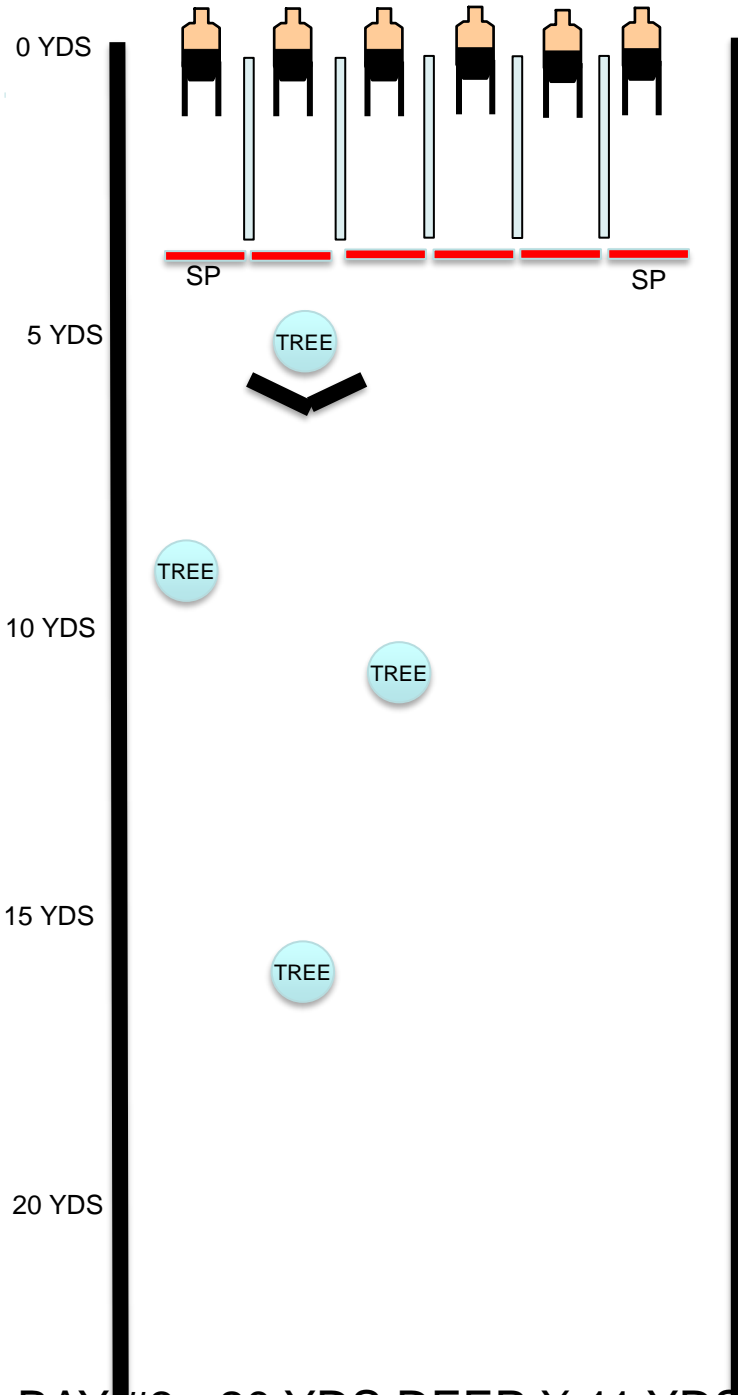
Course Designer: *John Sellman*

SCENARIO: You are waiting for the local bus when a group of bandits decide to rob you. Stop them!

GUN READY CONDITION: Gun loaded to division capacity and holstered. PCC starts loaded at low ready. Loading devices stowed per IDPA rules

STRINGS: 1
SCORING: 18 rounds min, Unlimited
TARGETS: 6 threat, 0 non threat, 0 Steel
SCORED HITS: Best 2 to body, 1 to head
START-STOP: Audible - Last shot
RULES: Current IDPA Rulebook
COVER GARMENT: Required

STAGE PROCEDURE: Starting at either SP hands relaxed at sides. At the signal take out the Criminals with 2 shots to the body and 1 to the head.



BAY #3 - 20 YDS DEEP X 11 YDS WIDE

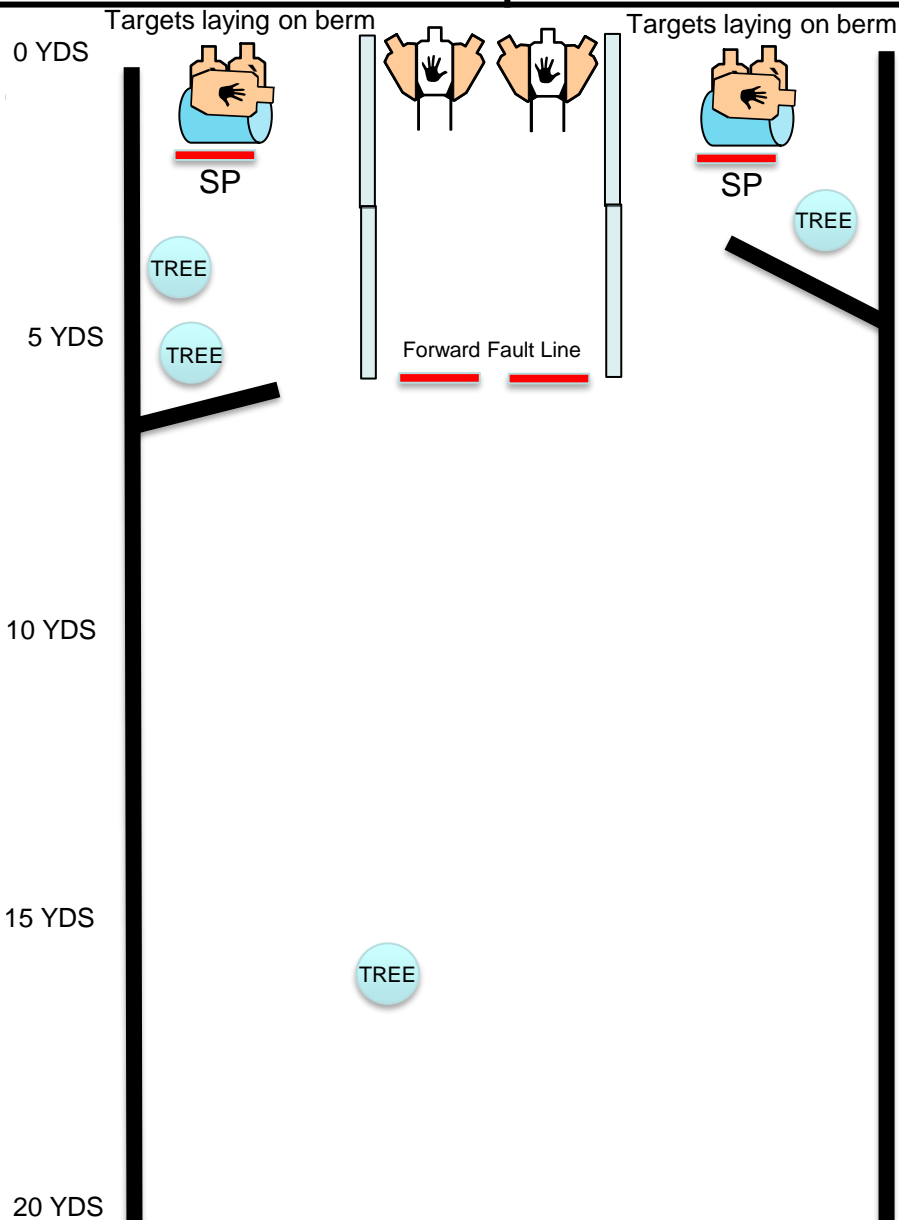
Course Designer: *John Sellman*

SCENARIO: You are walking in the woods when a gang of thieves attempt to rob and harm you..

GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices stowed per IDPA rules.

STRINGS: 1
SCORING: 16 rounds min, Unlimited
TARGETS: 8 threat, 0 non threat, 0 Steel
SCORED HITS: Best 2 per paper
START-STOP: Audible - Last shot
RULES: Current IDPA Rulebook
COVER GARMENT: Required

STAGE PROCEDURE: Starting at either SP with hands relaxed at sides. PCC starts at low ready facing forward. Engage all threats with 2 rounds each per IDPA rules..



BAY #4 - 20 YDS DEEP X 13 YDS WIDE



Lake County IDPA

Isles of Idiots

Course Designer: *John Sellman*

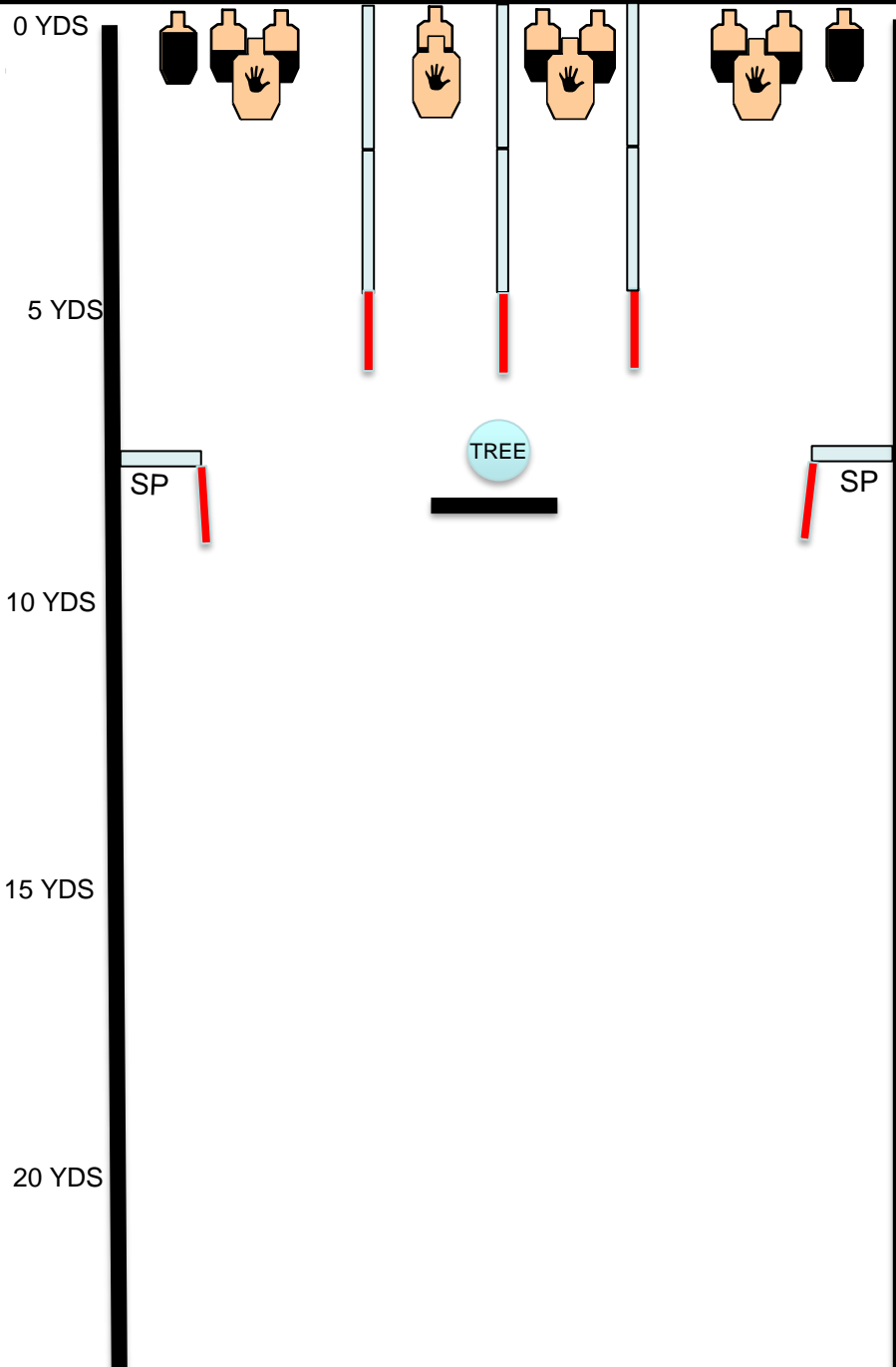


SCENARIO: You are in your local Walmart when you encounter isles of idiots taking hostages and ruining you day of shopping.

GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices at division capacity and stowed. PCC starts low ready facing down range.

STRINGS:	1
SCORING:	18 rounds min, Unlimited
TARGETS:	9 threat, 4 non threat, 0 Steel
SCORED HITS:	Best 2 per paper
START-STOP:	Audible - Last shot
RULES:	Current IDPA Rulebook
COVER GARMENT:	Required

STAGE PROCEDURE: Standing at either SP hands touching wall. Take out the idiots per IDPA rules.



BAY #5 - 20 YDS DEEP X 13 YDS WIDE



Lake County IDPA
Lots of Lunatics
 Course Designer: *John Sellman*

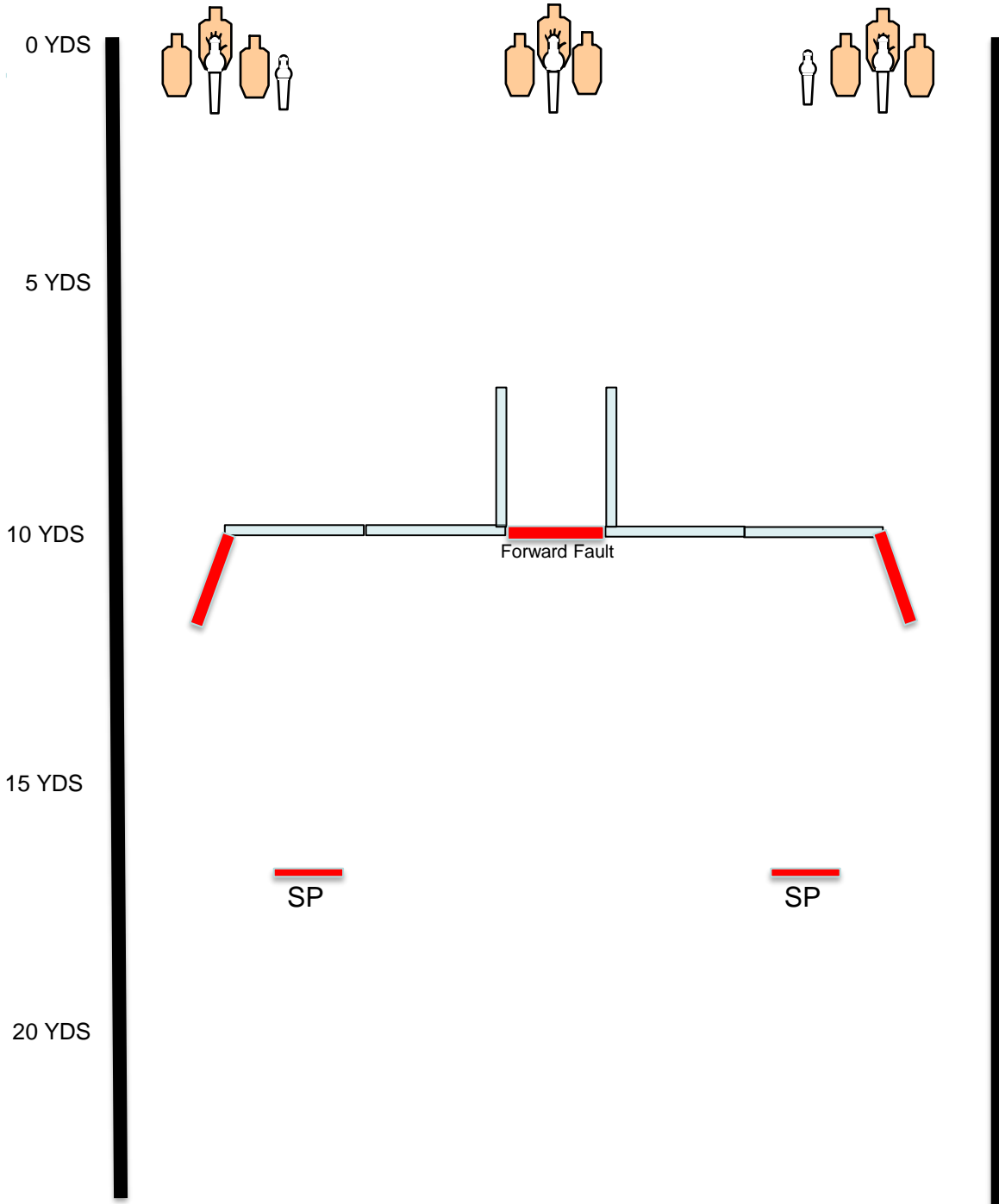


SCENARIO: You are at the park when a group of lunatics attack you and your friends. Stop them!

GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices loaded to division capacity and stowed. PCC starts at low ready

STRINGS: 1
SCORING: 17 rounds min, Unlimited
TARGETS: 6 threats, 3 non threat ,5 Steel
SCORED HITS: Best 2 per paper, Steel must fall
START-STOP: Audible - Last shot
RULES: Current IDPA Rulebook
COVER GARMENT: Required

STAGE PROCEDURE: Standing at either SP, toes touching SP. Hands relaxed at sides. Take out maniacs per IDPA rules.



BAY #6 - 20 YDS DEEP X 18 YDS WIDE



Lake County IDPA

Field of Felons

Course Designer: *John Sellman*



SCENARIO: You are taking a stroll in your favorite field, when you are accosted by a field of Felons.

GUN READY CONDITION: Gun loaded to division capacity and holstered. All mags loaded to division capacity and stowed. PCC will start low ready..

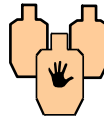
STRINGS: 1
SCORING: 16 rounds min, Unlimited
TARGETS: 8 threat, 4 non threat, Steel
SCORED HITS: Best 2 per paper,
START-STOP: Audible - Last shot
RULES: Current IDPA Rulebook
COVER GARMENT: Required

STAGE PROCEDURE: Starting at SP hands relaxed at sides. At the signal take out the threats.

0 YDS



5 YDS



10 YDS

15 YDS

Forward Fault



SP

20 YDS

BAY #7 50 YDS DEEP X ? YDS WIDE