

Lake County IDPA Standard Stage

Course Designer: John Sellman



SCENARIO: Standard Stage

GUN READY CONDITION: First magazine downloaded to 6 rounds. Remaining loaded to division capacity and holstered. PCC starts low ready. Loading devices stowed per IDPA rules

STAGE PROCEDURE: Standing at the forward fault line. Hands relaxed at sides. Engage all targets with 2 rounds to the body and 1 to the head.

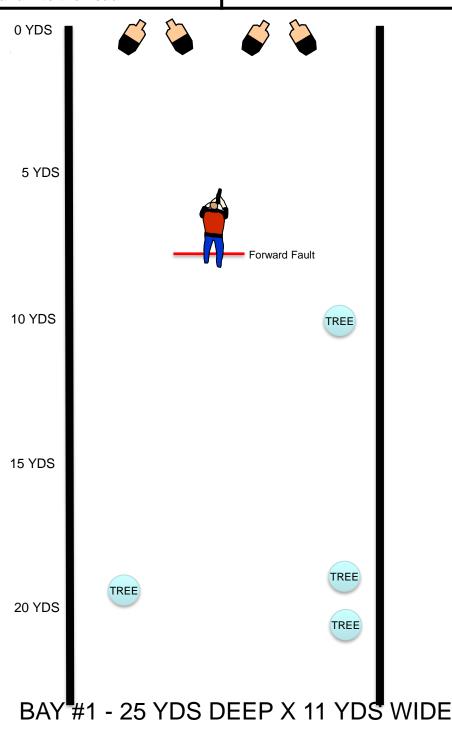
STRINGS:

SCORING: 12 rounds, Limited

TARGETS: 4 threats, 0 non threat, 0 Steel

SCORED HITS: Best 2 to Body and 1 head

START-STOP: Audible - Last shot **RULES:** Current IDPA Rulebook





Criminals around every corner

Course Designer: John Sellman



SCENARIO: You are working late at the office when you hear criminals breaking into your business. Take out the criminals and save your business

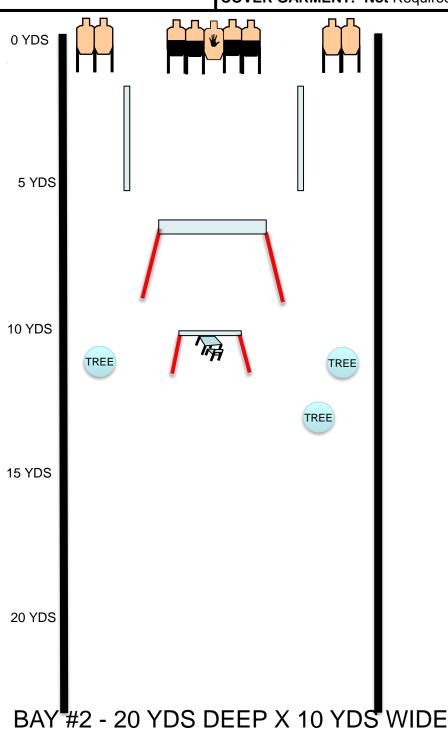
GUN READY CONDITION: Gun loaded to division capacity and holstered. PCC starts loaded and on desk. Loading devices stowed per IDPA rules.

STAGE PROCEDURE: Start sitting with hands on the desk. At the signal take out all the criminals using available cover with 2 rounds each.

STRINGS:

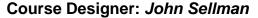
SCORING: 16 rounds min, Unlimited **TARGETS:** 8 threat, 0 non threat, 0 Steel

SCORED HITS: Best 2 per paper START-STOP: Audible - Last shot **RULES:** Current IDPA Rulebook





Hostage Hoodlems





SCENARIO: Standing at SP facing up range. You hear calls for help. You turn and realize hoodlems have taken hostages. Save the hostages.

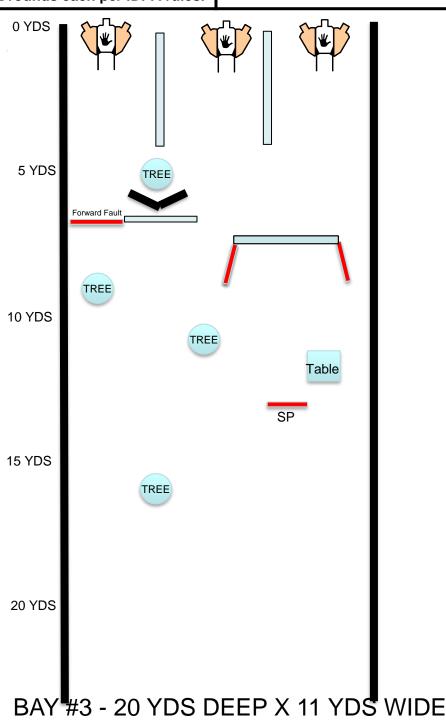
GUN READY CONDITION: Gun loaded to division capacity and holstered. PCC starts loaded on table facing down range. Loading devices stowed per IDPA TARGETS: rules

STAGE PROCEDURE: Standing at SP facing up range, hands relaxed at sides. At the signal take out all the hoodlems with 2 rounds each per IDPA rules.

STRINGS: 1

SCORING: 12 rounds min, Unlimited 6 threat, 3 non threat, 0 Steel

SCORED HITS: Best 2 per paper **START-STOP:** Audible - Last shot **RULES:** Current IDPA Rulebook





Lake County IDPA Bank Heist



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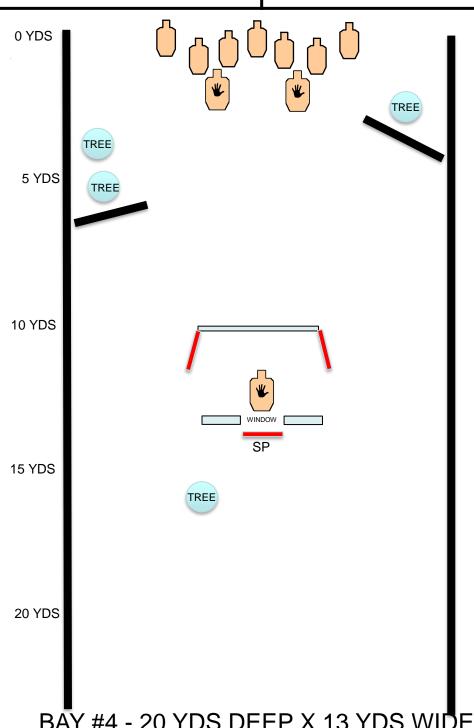
SCENARIO: You are at your local bank when you realize the vault is being looted. Save your cash!

GUN READY CONDITION: Gun loaded to division capacity and holstered. PCC at low ready. All loading devices stowed per IDPA rules.

STAGE PROCEDURE: At the signal engage all threats with 2 rounds each using available cover. STRINGS:

SCORING: 14 rounds min, Unlimited 7 threat, 3 non threat, 0 Steel TARGETS:

Best 2 per paper **SCORED HITS:** Audible - Last shot START-STOP: **RULES:** Current IDPA Rulebook



BAY #4 - 20 YDS DEEP X 13 YDS WIDE



Double Trouble





SCENARIO: You are waiting for you family to come out of the store when you realize there are two groups of thieves coming up behind you. Stop them before they get the goods!

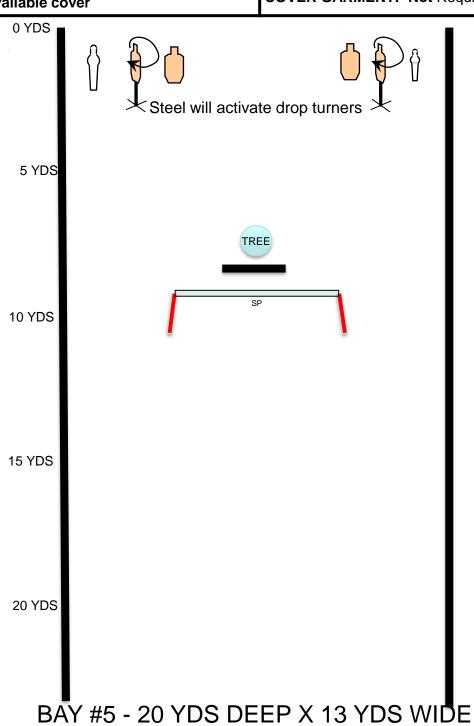
GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices at division capacity and stowed. PCC starts low ready facing down range.

STAGE PROCEDURE: Standing at SP facing up range. Hands relaxed at your sides. Take out the thieves using available cover

STRINGS: 1

SCORING: 10 rounds min, Unlimited TARGETS: 6 threat, 0 non threat, 2 Steel

SCORED HITS: Best 2 per paper START-STOP: Audible - Last shot Current IDPA Rulebook **RULES:**





Lake County IDPA **Courtyard Criminals**

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SCENARIO: You are in the court yard of your favorite hotel when criminals begin taking hostages.

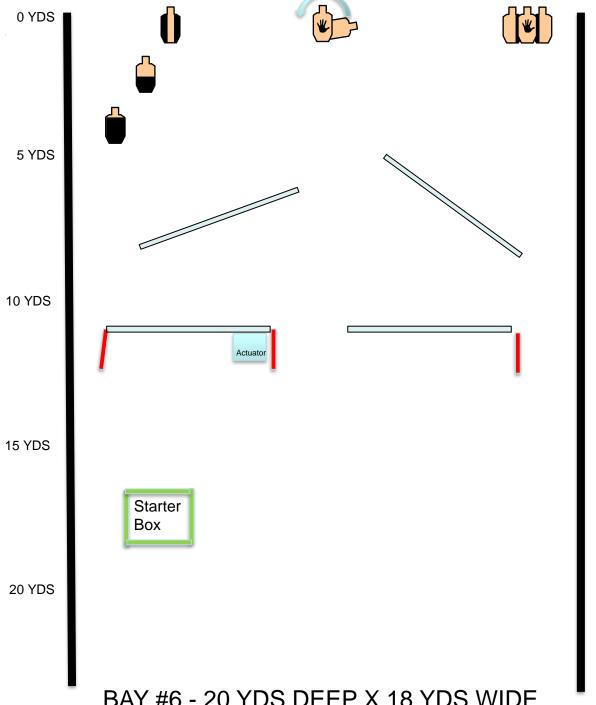
GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices loaded to division capacity and stowed. PCC starts low ready.

STAGE PROCEDURE: Both feet inside the starter box. Hands relaxed at sides. At the signal take out the criminals using available cover.

STRINGS:

SCORING: 12 rounds min, Unlimited **TARGETS:** 6 threat, 2 non threat, 0 Steel

SCORED HITS: Best 2 per paper Audible - Last shot START-STOP: **RULES:** Current IDPA Rulebook



BAY #6 - 20 YDS DEEP X 18 YDS WIDE



Demons in the Diamond





SCENARIO: You go out to umpire the local baseball game when you realize the field has been taken over by demons and they have taken the other umpires hostage. Save the umpires and the game.

GUN READY CONDITION: Gun loaded to division capacity and holstered. Loading devices loaded and stowed. PCC will start low ready.

STAGE PROCEDURE: Starting with at least one foot touching home plate. At the signal. Take out the threats.

STRINGS: 1

SCORING: 16 rounds min, Unlimited
TARGETS: 8 threat, 2 non threat, 0 Steel
SCORED HITS: Best 2 per paper, 0 steel

START-STOP: Audible - Last shot

RULES: Current IDPA Rulebook

