

Swinging Away Stage 4

RULES: IDPA Rules

COURSE DESIGNER: Kurt Schlicht

START POSITION:

P1, hands relaxed at sides, gun holstered, concealed, and loaded to division capacity.

SCENARIO:

While walking to a "special" party you've been invited to, you spot a group of thugs and realize they are armed and intend to attack, rob and kill you. Defend yourself making sure they never throw another "special" party.

PROCEDURE:

At the signal, draw and engage T1 with 2 rounds to the head, activate the bear trap while moving to either side to P2, engage targets from cover as they appear, move to the opposite side activating the second bear trap, engage remaining targets from cover. All targets get 2 rounds each.

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 07

DISTANCE: 3 - 15 yards

SCORED HITS: 14

PENALTIES: Standard

CONCEALMENT: Yes

NOTES: Muzzle awareness is paramount

