

WALK IN THE PARK STAGE 2

RULES: IDPA Rules

COURSE DESIGNER: Kurt Schlicht

START POSITION:

P1, gun loaded, holstered, and concealed.

SCENARIO:

While walking through the park minding your own business, a group of thugs take exception to your hat saying "Make America Great Again" and decide to attack. Make America great by taking out the trash.

PROCEDURE:

At the signal, draw and engage targets T1 & T2 with 2 rounds each while retreating to cover at P2. Engage all remaining targets from cover with 2 rounds each, then activate surprise threat (drop turner) with bear trap and engage with 2 rounds while moving as you run towards the exit.

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 07

DISTANCE: 5 - 10 yards

SCORED HITS: 14

PENALTIES: Standard

CONCEALMENT: Yes

NOTES:

